FY16-FY20 Gaming Revenues by Range

NIGC Tribal Gaming Revenues

	NIG(ny nevel	lues		
	Number of	Revenues	Perce	entage of	Mean	Median
Gaming Revenue Range	Submissions	(in thousands)	Submissions	Revenues	(in thousands)	(in thousands)
Submissions with fiscal years ending in 2020						
\$250 million and over	22	\$10,250,430	4.2%	36.8%	\$465,929	\$419,028
\$100 million to \$250 million	58	\$9,667,030	11.1%	34.7%	\$166,673	\$162,040
\$50 million to \$100 million	43	\$3,179,021	8.2%	11.4%	\$73,931	\$73,656
\$25 million to \$50 million	65	\$2,396,995	12.4%	8.6%	\$36,877	\$36,114
\$10 million to \$25 million	101	\$1,646,696	19.3%	5.9%	\$16,304	\$15,721
\$3 million to \$10 million	94	\$566,973	17.9%	2.0%	\$6,032	\$5,714
Under \$3 million	141	\$125,271	26.9%	0.5%	\$888	\$551
Total	524	\$27,832,416				
Submissions with fiscal years ending in 2019						
\$250 million and over	33	\$15,629,916	6.3%	45.2%	\$473,634	\$386,381
\$100 million to \$250 million	62	\$10,444,602	11.9%	30.2%	\$168,461	\$165,864
\$50 million to \$100 million	54	\$3,798,391	10.3%	11.0%	\$70,341	\$66,958
\$25 million to \$50 million	67	\$2,360,435	12.8%	6.8%	\$35,230	\$34,292
\$10 million to \$25 million	97	\$1,630,332	12.0%	4.7%	\$16,808	\$16,185
\$3 million to \$10 million	90	\$594,918	17.2%	1.7%	\$6,610	\$6,824
· · · · · · · · · · · · · · · · · · ·	119	\$119,948	22.8%	0.3%		
Under \$3 million		· · · ·	22.8%	0.3%	\$1,008	\$721
Total 522 \$34,578,542						
		¢15 700 000	0.00/	10.0%	\$101.005	\$004.045
\$250 million and over	34	\$15,702,390	6.8%	46.6%	\$461,835	\$381,315
\$100 million to \$250 million	59	\$9,658,287	11.8%	28.6%	\$163,700	\$163,221
\$50 million to \$100 million	52	\$3,668,802	10.4%	10.9%	\$70,554	\$68,739
\$25 million to \$50 million	69	\$2,439,840	13.8%	7.2%	\$35,360	\$33,559
\$10 million to \$25 million	94	\$1,554,036	18.8%	4.6%	\$16,532	\$16,277
\$3 million to \$10 million	91	\$590,180	18.2%	1.8%	\$6,485	\$6,675
Under \$3 million	102	\$106,033	20.4%	0.3%	\$1,040	\$910
Total	501	\$33,719,569				
Submissions with fiscal years ending in 2017						
\$250 million and over	33	\$15,016,924	6.7%	46.3%	\$455,058	\$363,086
\$100 million to \$250 million	56	\$9,058,782	11.3%	28.0%	\$161,764	\$164,374
\$50 million to \$100 million	54	\$3,767,470	10.9%	11.6%	\$69,768	\$69,893
\$25 million to \$50 million	68	\$2,382,602	13.8%	7.4%	\$35,038	\$32,287
\$10 million to \$25 million	91	\$1,494,558	18.4%	4.6%	\$16,424	\$15,749
\$3 million to \$10 million	89	\$575,005	18.0%	1.8%	\$6,461	\$6,754
Under \$3 million	103	\$108,586	20.9%	0.3%	\$1,054	\$883
Total	494	\$32,403,927				
Submissions with fiscal years er	ding in 2016					
\$250 million and over	33	\$14,429,248	6.8%	46.3%	\$437,250	\$363,632
\$100 million to \$250 million	51	\$8,286,641	10.5%	26.6%	\$162,483	\$166,810
\$50 million to \$100 million	57	\$4,011,478	11.8%	12.9%	\$70,377	\$67,928
\$25 million to \$50 million	67	\$2,290,169	13.8%	7.3%	\$34,182	\$32,673
\$10 million to \$25 million	96	\$1,561,863	19.8%	5.0%	\$16,269	\$15,825
\$3 million to \$10 million	85	\$521,096	17.6%	1.7%	\$6,131	\$6,420
Under \$3 million	95	\$95,055	19.6%	0.3%	\$1,001	\$723
Total	484	\$31,195,549				
Source: Compiled from gaming o	poration audit re	porte received and o	ntorod by the	IICC through 9/2/	2021	