

FEB 1 3 2001

David C. Bonga In-house Counsel Kalispel Tribe of Indians Box 39 Usk, WA 99180

Dear Mr. Bonga:

This letter is in response to your request for the National Indian Gaming Commission (NIGC) to review and approve three tribal resolutions amending the Kalispel Gaming Code: Kalispel Resolution No. 2000-66, adopted July 26, 2000; Kalispel Resolution No. 2000-67, adopted July 26, 2000; and Kalispel Resolution No. 2000-77, adopted September 12, 2000. The original gaming ordinance was approved September 26, 1997. The resolutions amending the ordinance were received in this office on January 3, 2001.

This letter constitutes approval of your submission under the Indian Gaming Regulatory Act (IGRA). It is important to note that the gaming ordinance is approved for gaming only on Indian lands, as defined in the IGRA, over which the Tribe has jurisdiction.

Thank you for submitting the resolutions for review and approval. The NIGC staff and I look forward to working with you and the Tribe on future gaming issues.

Sincerely, Matiklu

Montie R. Deer Chairman

NATIONAL HEADQUARTERS 1441 L St. NW Suite 9100, Washington, DC 20005 Tel: 202.632.7003 Fax: 202.632.7066 www.NIGC.GOV

## KALISPEL RESOLUTION NO. 2000-66



# KALISPEL TRIBE OF INDIANS

للمالي المراجع ا

### RESOLUTION

- WHEREAS, the Kalispel Business Committee is the duly Constituted governing body of the Kalispel Tribe by the authority of the Constitution and By-Laws of the Kalispel Tribe; and,
- WHEREAS, under the Constitution and By-Laws of the Tribe, the Kalispel Business Committee is charged with the duty of protecting the health, security and general welfare of the Kalispel Tribe and all reservation residents; and,
- WHEREAS, the Tribe has adopted <u>Chapter 11 Kalispel Tribe Amended Gaming Ordinance</u> of the Kalispel Law and Order Code; and,
- WHEREAS, the Tribe has determined that the Tribal Gaming Ordinance needs to be updated; and,
- WHEREAS, the modification to Chapter 11 is considered to be insignificant.

NOW, THEREFORE, BE IT RESOLVED that the Kalispel Tribal Business Committee approves deleting ",Nighthawk Services," from section <u>11-8.01 LICENSING PROCEDURE</u>.

#### CERTIFICATION

The foregoing RESOLUTION was adopted by the Kalispel Business Committee at a meeting held on the 2k day of  $\underline{July}$ , 2000, at the Tribal Office on the Kalispel Indian Reservation near Usk, Washington, with the required quorum Present by a vote of  $\underline{3}$  FOR and  $\underline{0}$  AGAINST.

GLEN NENEMA, CHAIRMAN KALISPEL BUSINESS COMMITTEE (TERM EXPIRES JUNE 2002)

CURT HOLMES, SECRETARY KALISPEL BUSINESS COMMITTEE (TERM EXPIRES JUNE 2003)

KALISPEL RESOLUTION NO. 2000-67

-447 ~ 3 **200** 



# **KALISPEL TRIBE OF INDIANS**

### RESOLUTION

- WHEREAS, the Kalispel Business Committee is the duly Constituted governing body of the Kalispel Tribe by the authority of the Constitution and By-Laws of the Kalispel Tribe; and,
- WHEREAS, under the Constitution and By-Laws of the Tribe, the Kalispel Business Committee is charged with the duty of protecting the health, security and general welfare of the Kalispel Tribe and all reservation residents; and,
- WHEREAS, the Tribe has adopted <u>Chapter 11 Kalispel Tribe Amended Gaming Ordinance</u> of the Kalispel Law and Order Code; and,
- WHEREAS, the Tribe has determined that the Code needs to be updated so that the Code does not conflict with the Kalispel Tribe's Gaming Compact with the State of Washington, that has been approved by the Tribal Business Committee, Secretary of Interior and the Governor of Washington State; and,
- WHEREAS, the modifications to Chapter 11 are considered to be not significant.

NOW, THEREFORE, BE IT RESOLVED that the Kalispel Tribal Business Committee approves changing the age from 21 to 18 in sections <u>11-11.02 SECURITY</u> and <u>11-13.01 OPERATION</u>.

BE IT FURTHER RESOLVED that 11-13.01 OPERATION (B) is amended to read:

B. Persons between the age of eighteen and twenty one years of age may patronize and participate in Class III gaming activities offered by the Tribe in its gaming facility, so long as such patrons do not purchase or consume alcoholic beverages on the premises.

#### CERTIFICATION

The foregoing RESOLUTION was adopted by the Kalispel Business Committee at a meeting held on the 24 day of 3200, at the Tribal Office on the Kalispel Indian Reservation near Usk, Washington, with the required quorum Present by a vote of 3 FOR and 0 AGAINST.

GLEN NENEMA, CHAIRMAN KALISPEL BUSINESS COMMITTEE (TERM EXPIRES JUNE 2002)

CURT HOLMES, SECRETARY KALISPEL BUSINESS COMMITTEE (TERM EXPIRES JUNE 2003)



KALISPEL RESOLUTION NO. 2000- <u>7'7</u>

<sup>74</sup>14 <sup>3</sup>200;

# KALISPEL TRIBE OF INDIANS

### RESOLUTION

WHEREAS, the Kalispel Business Committee is the duly Constituted governing body of the Kalispel Tribe by the authority of the Constitution and By-Laws for the Kalispel Tribe; and,

WHEREAS, under the Constitution and By-Laws of the Tribe, the Kalispel Business Committee is charged with the duty of protecting the health, security and general welfare of the Kalispel Tribe and all reservation residents; and,

WHEREAS, the Kalispel Tribe adopted a Gaming Code in the late 1980's prior to Passage of the Indian Gaming Regulatory Act of 1988; and,

WHEREAS, the Kalispel Tribe of Indians has attempted to modify the original Kalispel Law and Order Code to reflect recent changes in the law; and,

WHEREAS, the Tribe has determined that errors recently found in the Gaming Code have not been significant.

NOW, THEREFORE, BE IT RESOLVED that the Kalispel Tribe adopts the following Correction to Chapter 11, Section 11-11.02 <u>Security</u> that provides for a Change of age from twenty-one to eighteen regarding the age of a security employee or a gamer player. The wording of the section shall read as follows:

Licensees shall provide for their in house security <u>PROVIDED</u> that such security Personnel are approved by the Board.

Gaming or employment in gaming is prohibited for persons under 18.

- A. A person under the age of eighteen (18) years shall not:
  - 1. Play, or be allowed to play, any licensed game.
  - 2. Loiter, or be licensed to loiter, in or about any room or premises wherein any licensed game is operated.

Recolation 2

- 3. Be employed as a gaming employee.
- B. Any licensee, employee, dealer or other person(s) who violates or permits the violations of any of the provisions of this section and any person, under eighteen (18) years of age, who violates any of the provisions of this section is guilty under this Ordinance and shall be prosecuted in the Tribal Court, or Washington State Court for non-Indians.
- C. In any prosecution or other proceeding for the violation of any of the provisions of this section, it is no excuse for the licensee, employee, dealer or other person to plead that he believes the person to be eighteen (18) years old or over.

#### CERTIFICATION

The Kalispel Business Committee adopted the foregoing RESOLUTION at a meeting held on the  $\underline{12}$  day of  $\underline{Sepf.}$ , 2000, at the Tribal office on the Kalispel Indian Reservation near Usk, Washington, with the required quorum present by a vote of  $\underline{4}$  FOR and  $\underline{0}$  AGAINST.

GLEN NENEMA, CHAIRMAN KALISPEL BUSINESS COMMITTEE ( TERM EXPIRES JUNE 2002)

CURT HOLMES, SECRETARY KALISPEL BUSINESS COMMITTEE ( TERM EXPIRES JUNE 2003)