Gaming Revenues from 1997 to 2001

| NATIONAL INDIAN GAMING COMMISSION |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| TRIBAL GAMING REVENUES |  |  |  |  |  |  |
|  | Number of | Revenues | Percent | tage of | Mean | Median |
| Gaming Revenue Range | Operations | (in thousands) | Operations | Revenues | (in thousands) | (in thousands) |
| Gaming operation fiscal years ending in 2001 |  |  |  |  |  |  |
| \$100 million and over | 39 | 8,398,523 | 13\% | 66\% | 215,347 | 158,836 |
| \$50 to \$100 million | 19 | 1,415,755 | 7\% | 11\% | 74,513 | 79,083 |
| \$25 to \$50 million | 43 | 1,528,611 | 15\% | 12\% | 35,549 | 34,264 |
| \$10 to \$25 million | 57 | 976,442 | 20\% | 8\% | 17,131 | 16,328 |
| \$3 to \$10 million | 51 | 340,019 | 18\% | 3\% | 6,667 | 6,640 |
| Under \$3 million | 81 | 76,029 | 28\% | 1\% | 939 | 710 |
|  | 290 | 12,735,379 |  |  |  |  |
|  |  |  |  |  |  |  |
| Gaming operation fiscal years ending in 2000 |  |  |  |  |  |  |
| \$100 million and over | 31 | 6,606,284 | 11\% | 60\% | 213,106 | 141,684 |
| \$50 to \$100 million | 24 | 1,693,510 | 8\% | 15\% | 70,563 | 73,314 |
| \$25 to \$50 million | 41 | 1,360,777 | 14\% | 12\% | 33,190 | 29,944 |
| \$10 to \$25 million | 50 | 856,464 | 17\% | 8\% | 17,129 | 17,335 |
| \$3 to \$10 million | 54 | 341,062 | 19\% | 3\% | 6,316 | 6,250 |
| Under \$3 million | 88 | 83,519 | 31\% | 1\% | 949 | 671 |
|  | 288 | 10,941,616 |  |  |  |  |
|  |  |  |  |  |  |  |
| Gaming operation fiscal years ending in 1999 |  |  |  |  |  |  |
| \$100 million and over | 28 | 5,845,787 | 10\% | 60\% | 208,778 | 136,897 |
| \$50 to \$100 million | 19 | 1,323,995 | 7\% | 14\% | 69,684 | 70,412 |
| \$25 to \$50 million | 33 | 1,193,049 | 11\% | 12\% | 36,153 | 35,990 |
| \$10 to \$25 million | 59 | 1,028,834 | 20\% | 11\% | 17,438 | 17,562 |
| \$3 to \$10 million | 54 | 322,268 | 19\% | 3\% | 5,968 | 5,764 |
| Under \$3 million | 97 | 83,700 | 33\% | 1\% | 537 | 518 |
|  | 290 | 9,797,633 |  |  |  |  |
|  |  |  |  |  |  |  |
| Gaming operation fiscal years ending in 1998 |  |  |  |  |  |  |
| \$100 million and over | 23 | 4,674,895 | 8\% | 55\% | 203,256 | 127,972 |
| \$50 to \$100 million | 20 | 1,354,563 | 7\% | 16\% | 67,728 | 68,922 |
| \$25 to \$50 million | 31 | 1,090,227 | 10\% | 13\% | 35,169 | 34,639 |
| \$10 to \$25 million | 56 | 948,089 | 19\% | 11\% | 16,930 | 16,287 |
| \$3 to \$10 million | 55 | 341,064 | 19\% | 4\% | 6,201 | 5,746 |
| Under \$3 million | 112 | 86,856 | 38\% | 1\% | 776 | 503 |


|  | 297 | $8,495,694$ |  |  |  |  |
| :--- | ---: | ---: | ---: | ---: | ---: | ---: |
|  |  |  |  |  |  |  |
| Gaming operation fiscal years ending in 1997 |  |  |  |  |  |  |
| $\$ 100$ million and over | 15 | $3,298,611$ | $6 \%$ | $44 \%$ | 219,907 | 137,779 |
| $\$ 50$ to $\$ 100$ million | 22 | $1,676,320$ | $8 \%$ | $22 \%$ | 76,196 | 73,955 |
| $\$ 25$ to $\$ 50$ million | 35 | $1,182,924$ | $13 \%$ | $16 \%$ | 33,798 | 32,695 |
| $\$ 10$ to $\$ 25$ million | 52 | 890,465 | $20 \%$ | $12 \%$ | 17,124 | 17,305 |
| $\$ 3$ to $\$ 10$ million | 53 | 311,960 | $20 \%$ | $4 \%$ | 5,886 | 5,493 |
| Under $\$ 3$ million | 89 | 91,167 | $33 \%$ | $1 \%$ | 723 | 644 |
|  |  |  |  |  |  |  |
| Source: Compiled from gaming operation audit reports received and entered by the NIGC through $7 / 2 / 2002$. |  |  |  |  |  |  |

