



Via U.S. Mail and Facsimile

JAN 11 2008

Marshall McKay, Chairman
Rumsey Band of Wintun Indians
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Brooks, CA 95606
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Alan Fedman
Sonnenschein, Nath, & Rosenthal, L.L.P.
1301 K Street N.W., Suite 600 East Tower
Washington, D.C. 20005-3364
Fax: (202) 408-6399

RE: Amendment to Rumsey Band of Wintun Indians Gaming Ordinance

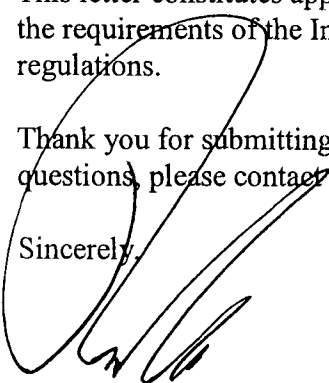
Dear Chairman McKay and Mr. Fedman:

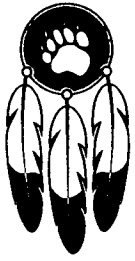
On December 19, 2007, Mr. Fedman on behalf of the Rumsey Band of Wintun Indians (Band) requested that the National Indian Gaming Commission (NIGC) review and approve the Band's amendment to the Rumsey Band of Wintun Indians Gaming Ordinance (Gaming Ordinance). The Band amended the Gaming Ordinance on December 4, 2007, via Resolution No. 12-04-07-02. In this amendment, the Band clarified its compliance with NIGC Minimum Internal Control Standards (MICS) for Class II and III gaming.

This letter constitutes approval of the amendment because nothing therein conflicts with the requirements of the Indian Gaming Regulatory Act (IGRA) and the Commission's regulations.

Thank you for submitting the amendment for review and approval. If you have any questions, please contact Staff Attorney Rebecca Chapman at (202) 632-7003.

Sincerely,


Philip N. Hogen
Chairman



Rumsey Indian Rancheria

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*Rumsey Band of
Wintun Indians*

TRIBAL COUNCIL

Marshall McKay
Chairman

Bessey Villalobos
Secretary

Anthony Roberts
Treasurer

Twila Frease
Council Member

Cynthia Clarke
Council Member

TRIBAL COUNCIL RESOLUTION NO. 12-04-07-02

APPROVAL OF AMENDMENT TO TRIBAL GAMING ORDINANCE [Ordinance No. 2007-04]

DEC 19 2007

WHEREAS, the Rumsey Band of Wintun Indians, a sovereign Indian tribe that is federally recognized and registered as Rumsey Indian Rancheria of Wintun Indians of California (hereinafter the “Tribe”);

WHEREAS, the Tribal Council is the Tribe’s governing body under the Tribe’s Constitution, delegated with the explicit power to manage and direct the Tribe’s economic affairs, to oversee the regulation of its gaming operation under the Indian Gaming Regulatory Act (“IGRA”), and to enact and carry out all ordinances and resolutions;

WHEREAS, on September 1, 1993, the Tribe’s Community Council enacted an ordinance for the operation of Class II games under the IGRA, and the Chairman of the National Indian Gaming Commission (“NIGC”) approved that ordinance on January 28, 1994;

WHEREAS, on September 3, 1998, the Tribal Council amended the gaming ordinance to allow the Tribe to also operate Class III games under the IGRA, and the Chairman of the NIGC approved that amended ordinance on December 18, 1998;

WHEREAS, the recent decision of the District of Columbia Circuit Court of Appeals in *Colorado River Indian Tribes v. NIGC*, 466 F.3d 134 (D.C. Cir. 2006), purported to limit the NIGC’s ability to regulate minimum internal control standards (“MICS”) for Class III gaming;

WHEREAS, the Tribal Council believes it is in the Tribe’s best interests for the NIGC to continue regulating MICS;

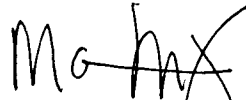
WHEREAS, the Tribal Council has reviewed the provisions of a proposed amended Tribal Gaming Ordinance, a copy of which is attached hereto, that allows the NIGC to regulate MICS at the Tribe’s gaming facility.

NOW THEREFORE BE IT RESOLVED THAT:

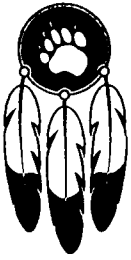
The Tribal Council hereby approves the attached amended Tribal Gaming Ordinance, and directs that a copy of the amended ordinance be submitted as soon as possible to the NIGC's Chairman for approval.

CERTIFICATION

The foregoing resolution was adopted by a vote of 3 for and 0 against and 1 abstentions, at a duly called meeting of the Tribal Council, at which a quorum was present, on the 4th day of December 2007.



Marshall McKay
Tribal Chairman



Rumsey Indian Rancheria

YOCHA-DE-HE

RUMSEY BAND OF WINTUN INDIANS

*Rumsey Band of
Wintun Indians*

TRIBAL COUNCIL

Marshall McKay
Chairman

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AMENDED TRIBAL GAMING ORDINANCE TRIBAL ORDINANCE NO. 2007-04

DEC 19 2007

I. Purpose

The Tribal Council of the Rumsey Band of Wintun Indians, a sovereign Indian tribe federally recognized and registered as Rumsey Indian Rancheria of Wintun Indians of California (hereinafter "Tribe"), empowered by the Tribe's Constitution to enact ordinances, hereby amends its gaming ordinance to address the application of Minimum Internal Control Standards.

II. Gaming Authorized

A. All forms of Class II gaming as defined in the Indian Gaming Regulatory Act, P.L. 100-447, 25 U.S.C. Section 2703(7)(A) ("IGRA") are hereby authorized, including but not limited to bingo, pulltabs, and non-banking card games.

B. All forms of Class III gaming as defined in Section 2703(8) of IGRA and authorized by the tribal-state compact between the Tribe and the State of California executed on July 13, 1998 and amended on June 21, 2004 (hereinafter "tribal-state compact"), including Indian Lottery Games, are hereby authorized.

III. Ownership of Gaming

The Tribe shall maintain the sole propriety interest in and responsibility for the conduct of all Class II and Class III gaming activities authorized by this ordinance.

IV. Use of Gaming Revenue

A. Net revenues from the Tribe's share of Class II and Class III gaming activities authorized herein shall be used only for the following purposes: to fund tribal government operations and programs; provide for general welfare of the Tribe and its members; promote tribal economic development; donate to charitable organizations; or help fund operations of local government agencies.

B. If the Tribe elects to make per capita payments, it shall authorize such payments only pursuant to its Plan for the Allocation of Gaming Revenue, approved by the Secretary of the Interior under Section 2710(b) (3) of IGRA.

V. Audit

A. The Tribe shall cause to be conducted annually an independent audit of gaming operations and shall submit the resulting audit reports to the National Indian Gaming Commission (the “Commission”).

B. All gaming related contracts that result in the purchase of supplies, services, or concessions in excess of \$25,000 annually, except for contracts for professional legal and accounting services, shall be specifically included within the scope of the audit that is described in subsection (A) above.

VI. Environmental Protection

The construction, maintenance and operation of Class II and Class III gaming facilities and Class II and Class III games shall be conducted in a manner which adequately protects the environment and the public health and safety.

VII. Licenses for Key Employees and Primary Management Officials

The Tribe shall ensure that the policies and procedures set out in this section are implemented with respect to key employees and primary management officials employed at any Class II and/or Class III gaming enterprise operated on tribal lands:

A. Definitions

For the purposes of this section, the following definitions apply:

1. Key employee.

(a) A person who performs one or more of the following functions:

- (1) Bingo caller;
- (2) Counting room supervisor;
- (3) Chief of security;
- (4) Custodian of gaming supplies or cash;
- (5) Floor manager;
- (6) Pit boss;
- (7) Dealer;
- (8) Croupier;
- (9) Approver of credit; or

- (10) Custodian of gambling devices including persons with access to cash and accounting records within such devices.
- (b) If not otherwise included, any other person whose total cash compensation is in excess of \$50,000 per year;
- (c) If not otherwise included, the four most highly compensated persons in the gaming operation; or
- (d) If not otherwise included, any other person who is designated as a key employee under the tribal-state compact.

2. Primary Management Official

- (a) The person having management responsibility for a management contract;
- (b) Any person who has authority:
 - (1) To hire and fire employees; or
 - (2) To set up working policy for the gaming operation; or
- (c) The chief financial officer or other person who has financial management responsibility.

B. Application Forms

1. The following notice shall be placed on the application form for a key employee or a primary management official before that form is filled out by an applicant:

In compliance with the Privacy Act of 1974, the following information is provided: Solicitation of the information on this form is authorized by 25 U.S.C. 2701 et seq. The purpose of the requested information is to determine the eligibility of individuals to be employed in a gaming operation. The information will be used by National Indian Gaming Commission members and staff who have need for the information in the performance of their official duties. The information may be disclosed to appropriate Federal, Tribal, State, local, or foreign law enforcement and regulatory agencies when relevant to civil, criminal or regulatory investigations or prosecutions or when pursuant to a requirement by a tribe or the National Indian Gaming Commission in connection with the hiring or firing of an employee, the issuance or revocation of a gaming license, or investigations of activities while associated with a tribe or a gaming operation. Failure to consent to the disclosures indicated in this notice will result in a tribe's being unable to hire you in a primary management official or key employee position.

The disclosure of your Social Security Number (SSN) is voluntary. However, failure to supply a SSN may result in errors in processing your application.

2. Existing key employees and primary management officials shall be notified in writing that they shall either:

- (a) Complete a new application form that contains a Privacy Act notice; or
- (b) Sign a statement that contains the Privacy Act notice and consent to the routine uses described in that notice.

3. The following notice shall be placed on the application form for a key employee or a primary management official before that form is filled out by an applicant:

A false statement on any part of your application may be grounds for not hiring you, or for firing you after you begin work. Also, you may be punished by fine or imprisonment. (U.S. Code, title 18, section 1001.)

4. The Tribe shall notify in writing existing key employees and primary management officials that they shall either:

- (a) Complete a new application form that contains a notice regarding false statements; or
- (b) Sign a statement that contains the notice regarding false statements.

C. Background Investigations:

1. The Tribe and/or Tribal Gaming Agency shall request from each primary management official and from each key employee all of the following information:

- (a) Full name, other names used (oral or written), social security number(s), birth date, place of birth, citizenship, gender, all languages (spoken or written);
- (b) Currently and for the previous 5 years: business and employment positions held, ownership interests in those businesses, business and residence addresses, and drivers license numbers;
- (c) The names and current addresses of at least three personal references, including one personal reference who was acquainted with the applicant during each period of residence listed under paragraph (1) (b) of this section;
- (d) Current business and residence telephone numbers;

- (e) A description of any existing and previous business relationships with Indian tribes, including ownership interests in those businesses;
- (f) A description of any existing and previous business relationships with the gaming industry generally, including ownership interests in those businesses;
- (g) The name and address of any licensing or regulatory agency with which the person has filed an application for a license or permit related to gaming, whether or not such license or permit was granted;
- (h) For each felony for which there is an ongoing prosecution or a conviction, the charge, the name and address of the court involved, and the date and disposition if any;
- (i) For each misdemeanor conviction or ongoing misdemeanor prosecution (excluding minor traffic violations) within 10 years of the date of the application, the name and address of the court involved and the date and disposition;
- (j) For each criminal charge (excluding minor traffic charges), whether or not there is a conviction, if such criminal charge is within 10 years of the date of the application and is not otherwise listed pursuant to paragraphs (1) (h) and (1) (i) of this section, the criminal charge, the name and address of the court involved and the date and disposition;
- (k) The name and address of any licensing or regulatory agency with which the person has filed an application for an occupational license or permit, whether or not such license or permit was granted;
- (l) A current photograph;
- (m) Any other information the Tribe and/or Tribal Gaming Agency deems relevant; and
- (n) Fingerprints consistent with procedures adopted by a tribe according to 25 C.F.R. § 522.2 (h).

2. The Tribe and/or Tribal Gaming Agency shall conduct an investigation sufficient to make a determination under subsection D below. In conducting a background investigation, the Tribe shall promise to keep confidential the identity of each person interviewed in the course of the investigation.

D. Eligibility Determination

1. The Tribal Gaming Agency shall review a person's prior activities, criminal record, if any, and reputation, habits and associations to make a finding concerning the eligibility of a key employee or a primary management official for employment in a gaming operation. If the Tribal Gaming Agency determines that employment of the person poses a threat to the public interest or to the effective regulation of gaming, or creates or enhances dangers of unsuitable, unfair, or illegal practices and methods and activities in the conduct of gaming, a tribal gaming operation shall not employ that person in a key employee or primary management official position.

2. The Tribe's gaming operation shall not employ in a key employee or primary management official position a person who has supplied materially false or misleading information with respect to the required information for that person's background investigation under subsection C above.

3. The Tribe's gaming operation shall not employ in a key employee position associated with Class III gaming activity any applicant who fails to meet any necessary suitability requirements under the tribal-state compact.

E. Procedures for Forwarding Applications and Reports for Key Employees and Primary Management Officials to the Commission

1. When a key employee or primary management official begins work, the Tribe and/or Tribal Gaming Agency shall forward to the Commission a completed application for employment and conduct the background investigation and determination referred to in subsections A, B, C and D of this section.

2. Upon completion, the Tribe and/or Tribal Gaming Agency shall forward the report referred to in subsection F of this section to the Commission within 60 days after an employee begins work or within 60 days of the Chairman of the Commission's approval of this ordinance.

3. The gaming operation shall not employ a key employee or primary management official who does not have a license after 90 days.

F. Report to Commission

1. Pursuant to the procedures set out in subsection E of this section, the Tribe and/or Tribal Gaming Agency shall prepare and forward to the Commission an investigative report on each background investigation. An investigative report shall include all of the following:

- (a) Steps taken in conducting a background investigation;
- (b) Results obtained;
- (c) Conclusions reached;

- (d) The bases for those conclusions; and
- (e) The Tribe and/or Tribal Gaming Agency shall include in its report a copy of the eligibility determination made under section D of this section.

2. If a license is not issued to an applicant:

- (a) The Tribe and/or Tribal Gaming Agency shall notify the Commission; and
- (b) Forward copies of its eligibility determination and investigative report (if any) to the Commission for inclusion in the Indian Gaming Individuals Records System.

3. With respect to key employees and primary management officials, the Tribe and/or Tribal Gaming Agency shall retain applications for employment and reports (if any) of background investigations for inspection by the Chairman of the Commission or his or her designee for no less than three (3) years from the date of termination of employment.

G. Granting a Gaming License

1. If, within a thirty (30) day period after the Commission receives a report, the Commission notifies the Tribe and/or the Tribal Gaming Agency that it has no objection to the issuance of a license pursuant to a license application filed by a key employee or a primary management official for whom the Tribe has provided an application and investigative report to the Commission, the Tribe may go forward and issue a license to such applicant.

2. The Tribe and/or the Tribal Gaming Agency shall respond to a request for additional information from the Chairman of the Commission concerning a key employee or a primary management official who is the subject of a report. Such a request shall suspend the thirty (30) day period under paragraph (G) (1) of this section until the Chairman of the Commission receives the additional information.

3. If, within the thirty (30) day period described above, the Commission provides the Tribe and/or Tribal Gaming Agency with a statement itemizing objections to the issuance of a license to a key employee or to a primary management official for whom the Tribe and/or Tribal Gaming Agency has provided an application and investigative report to the Commission, the Tribe and/or Tribal Gaming Agency shall reconsider the application, taking into account the objections itemized by the Commission.

4. The Tribe shall ensure compliance with any other procedures regarding licensure which may be required under the tribal-state compact.

H. License Suspension

1. If, after the issuance of a gaming license, the Commission receives reliable information indicating that a key employee or a primary management official is not eligible for employment under subsection D above, the Tribe and/or Tribal Gaming Agency shall suspend such license and shall notify in writing the licensee of the suspension and the proposed revocation.

2. The Tribe and/or Tribal Gaming Agency shall notify the licensee of a time and a place for a hearing on the proposed revocation of a license.

3. After a revocation hearing, the Tribe and/or Tribal Gaming Agency shall decide to revoke or to reinstate a gaming license. The Tribe and/or Tribal Gaming Agency shall notify the Commission of its decision.

4. The Tribe and/or Tribal Gaming Agency shall also suspend and revoke the license of a key employee when such person is deemed unsuitable under the tribal-state compact.

VIII. License Locations

The Tribe and/or Tribal Gaming Agency shall issue a separate license to each place, facility, or location on Indian lands where Class II and Class III gaming is conducted under this ordinance.

IX. Minimum Internal Control Standards

A. Applicable Standards

The Tribal Gaming Agency shall comply with 25 CFR Part 542 by formally adopting and making applicable to the Tribe's gaming operation(s) internal control standards that:

1. Provide a level of controls that equals or exceeds those set forth in 25 CFR part 542, as published or as revised by mutual agreement between the Commission and the Tribe;

2. Contain standards for currency transaction reporting that comply with 31 CFR Part 103; and

3. Establish internal control standards for Class II and Class III games that are not addressed in 25 CFR Part 542, if any.

B. Annual CPA Testing of Compliance

In order to verify that the gaming operation is in compliance with the internal control standards adopted pursuant to paragraph A, an independent certified public accountant (CPA) shall be engaged annually to perform "Agreed-Upon Procedures" in the manner provided for in 25 CFR 542.3(f).

C. Compliance

The Tribal Gaming Agency and the Commission shall monitor and enforce compliance with the internal control standards adopted pursuant to paragraph A in the manner provided for in 25 CFR 542.3(g). In addition, the Commission shall, for the purpose of enforcing compliance with the internal control standards, have the power to:

1. Monitor all Class II and Class III gaming on a continuing basis;
2. Inspect and examine all premises on which Class II or Class III gaming is conducted; and
3. Demand access to and inspect, examine, photocopy, and audit all papers, books, and records respecting gross revenues of all Class II and Class III gaming or any other matters necessary to ensure and enforce compliance with the internal control standards.

D. Enforcement

Any failure to adopt internal control standards pursuant to paragraph A, to perform Agreed-Upon Procedures pursuant to paragraph B, to prevent or obstruct the exercise of any of the Commission's powers under paragraph C, or to comply with the internal control standards once adopted is a violation of this ordinance. The Chairman of the Commission shall have the authority to remedy violations of this ordinance under 25 U.S.C. 2713 and its implementing regulations, and the Tribe shall have all rights and remedies available thereunder.

X. Customer Dispute Resolution Procedure

A. With respect to Class II gaming, the general manager of the tribal gaming operation shall attempt to resolve on an informal basis any customer complaints relating to payment of prizes or services and report any such resolution to the governing body of the enterprise. If the complaint cannot be resolved at the general manager level, the customer shall be informed that he/she has the right to present his or her complaint to the governing body of the gaming enterprise, whose decision shall be final.

B. With respect to Class III gaming, customer and third party disputes shall be resolved pursuant to Article 8.1.10(d) and Article 10.2(d) of the amended tribal-state compact.

XI. IGRA Compliance

The Tribe shall ensure enforcement of rules and regulations for all games played to ensure that they conform to the IGRA, including any effective tribal-state compact, and that the games are honest and fair.

XII. Amendments

The Tribal Council may amend this ordinance in any manner deemed appropriate to protect the Tribe's best interests so long as any such amendment is no less restrictive than the

original terms of this ordinance, complies with all applicable federal law, and is consistent with the terms of any effective tribal-state compact.

XIII. Repeal

All prior gaming ordinances are hereby repealed.