Dear Governor Star:

This letter responds to your request to review and approve the tribal class III gaming ordinance, Ordinance No. S.D. 07-95-26 and S.D. 07-95-26-A, adopted on June 7, 1995, and July 18, 1995, respectively, by the Santo Domingo Pueblo (Pueblo). This letter constitutes such approval under the Indian Gaming Regulatory Act (IGRA).

Under the IGRA and the regulations of the National Indian Gaming Commission (NIGC), the Chairman is directed to review ordinances with respect to the requirements of the IGRA and the implementing regulations. Thus, the scope of the Chairman’s review and approval is limited to the requirements of the IGRA and the NIGC regulations. Provisions other than those required under the IGRA or the NIGC regulations that may be included in a tribal ordinance are not subject to review and approval. Also, such approval does not constitute approval of specific games. It is important to note that the gaming ordinance is approved for gaming only on Indian lands as defined in the IGRA.

Please be advised that the ordinance that has been approved is for Class III gaming. If the Pueblo decided that they would like to offer Class II gaming in the future, the ordinance must be amended to accommodate the change. Included in the amendment, must be an amendment to the definition of "key employee" to include bingo callers.

With the Chairman’s approval of the Pueblo’s gaming ordinance, the Pueblo is now required to conduct background investigations on its key employees and primary management officials. The NIGC expects to receive a completed application for each key employee and primary management official pursuant to 25 C.F.R. § 556.5(a) and an investigative report on each background investigation before issuing a license to a key employee or primary management official pursuant to 25 C.F.R. § 556.5(b).

Thank you for submitting the ordinance of the Santo Domingo Pueblo for review and approval. The NIGC staff and I look forward to working with you and the Pueblo in implementing the IGRA.

Sincerely yours,

[Signature]

Harold A. Montea
Chairman
I. Purpose:

The Tribal Council (hereinafter "Tribe"), being empowered to enact ordinances, hereby enacts this ordinance in order to set the terms for Class III Gaming operations on Tribal lands.

II. Gaming Authorized:

Class III gaming, as defined in the Indian Gaming Regulatory Act, P.L. 100-477, 25 U.S.C. Section 2703 (8) ("IGRA") and by the regulations promulgated by the National Indian Gaming Commission at 25 C.F.R. Sec. 502.4 (as published in the Federal Register at 57 FR 12382-12393, April 9, 1992) is hereby authorized.

III. Ownership of Gaming:

The Tribe shall have the sole propriety interest in and responsibility for the conduct of any gaming operation authorized by this ordinance.

IV. Use of Gaming Revenue:

A. Net revenues from Class III gaming shall be used only for the following purposes: to fund tribal government operations and programs; provide for the general welfare of the Tribe and its members; promote tribal economic development; donate to charitable organizations; or help fund operations of local government agencies.

B. If the Tribe elects to make per capita payments to tribal members, it shall authorize such payments only upon approval of a plan submitted to the Secretary of the Interior under 25 U.S.C., Sec. 2710 (b) (3).

V. Audit:

A. The tribe shall cause to be conducted annually an independent audit of gaming operations and shall submit the resulting audit reports to the National Indian Gaming Commission.
B. All gaming related contracts that result in the purchase of supplies, services or concessions in excess of $25,000.00 annually, except contracts for professional legal and accounting services, shall be specifically included within the scope of the audit that is described in subsection A. above.

VI. Protection of the Environment and Public Health and Safety:

Class III gaming facilities shall be constructed, maintained and operated in a manner that adequately protects the environment and the public health and safety.

VII. Licenses for Key Employees and Primary Management Officials:

The tribe shall ensure that the policies and procedures set out in this section are implemented with respect to key employees and primary management officials employed at any Class III gaming enterprise operated on Indian lands:

A. Definitions

For the purposes of this section, the following definitions apply:

1. Key employee means:
   (a) A person who performs one or more of the following functions:
       (1) Counting room supervisor;
       (2) Chief of security;
       (3) Custodian of gaming supplies or cash;
       (4) Floor manager;
       (5) Pit boss;
       (6) Dealer;
       (7) Croupier;
       (8) Approver of credit; or
       (9) Custodian of gambling devices, including persons with access to cash and accounting records within such devices;
   (b) If not otherwise included, any other person whose total cash compensation is in excess of $50,000.00 per year; or
   (c) If not otherwise included, the four most highly compensated persons in the gaming operation.

2. Primary management official means:
   (a) The person having management responsibility for a management contract;
(b) Any person who has authority:

(1) To hire and fire employees; or

(2) To set up working policy for the gaming operation; or

(c) The chief financial officer or other person who has financial management responsibility

B. Application forms:

1. The following notice shall be placed on the application form for a key employee or a primary management official before that form is filled out by an applicant:

"In compliance with the Privacy Act of 1974, the following information is provided: Solicitation of the information on this form is authorized by 25 U.S.C. 2701 et seq. The purpose of the requested information is to determine the eligibility of individuals to be employed in a gaming operation. The information will be used by National Indian Gaming Commission members and staff who have need for the information in the performance of their official duties. The information may be disclosed to appropriate Federal, Tribal, State, local or foreign law enforcement and regulatory agencies when relevant to civil, criminal or regulatory investigations or prosecutions or when pursuant to a requirement by a tribe or the National Indian Gaming Commission in connection with the hiring or firing of an employee, the issuance or revocation of a gaming license, or investigations of activities while associated with a tribe or a gaming operation. Failure to consent to the disclosures indicated in this notice will result in a tribe's being unable to hire you in a primary management official or key employee position.

The disclosure of your Social Security Number (SSN) is voluntary. However, failure to supply a SSN may result in errors in processing your application."

2. Existing key employees and primary management officials shall be notified in writing that they shall either:

a. Complete a new application form that contains a Privacy Act notice; or

b. Sign a statement that contains the Privacy Act notice and consent to the routine uses described in that notice.
3. The following notice shall be placed on the application form for a key employee or a primary official before that form is filled out by an applicant.

"A false statement on any part of your application may be grounds for not hiring you, or for firing you after you begin work. Also, you may be punished by fine or imprisonment.

(U.S. Code, Title 18, Section 1001.)"

4. The Tribe shall notify in writing existing key employees and primary management officials that they shall either:

a. Complete a new application form that contains a notice regarding false statements; or

b. Sign a statement that contains the notice regarding false statements.

C. Background Investigations:

1. The Tribe shall request from each primary management official and from each key employee all of the following information:

   a. Full name, other names used (oral or written), social security number(s), birth date, place of birth, citizenship, gender, all languages (spoken or written);

   b. Currently and for the previous 5 years: business and employment positions held, ownership interests in those businesses, business and residence addresses, and drivers license numbers;

   c. The names and current addresses of at least three personal references, including one personal reference who was acquainted with the applicant during each period of residence listed under paragraph (1) (b) of this section;

   d. Current business and residence telephone numbers;

   e. A description of any existing and previous business relationships with Indian tribes, including ownership interests in those businesses;

   f. A description of any existing and previous business
relationships with the gaming industry generally, including ownership interests in those businesses;

**g.** The name and address of any licensing or regulatory agency with which the person has filed an application for a license or permit related to gaming, whether or not such license or permit was granted;

**h.** For each felony for which there is an ongoing prosecution or a conviction, the charge, the name and address of the court involved, and the date and disposition, if any;

**i.** For each misdemeanor conviction or ongoing misdemeanor prosecution (excluding minor traffic violations), within 10 years of the date of the application, the name and address of the court involved and the date and disposition;

**j.** For each criminal charge (excluding minor traffic charges), whether or not there is a conviction, if such criminal charge is within 10 years of the date of the application and is not otherwise listed pursuant to paragraph (1)(h) or (1)(i) of this section, the criminal charge, the name and address of the court involved and the date and disposition;

**k.** The name and address of any licensing or regulatory agency with which the person has filed an application for an occupational license or permit, whether or not such license or permit was granted;

**l.** A current photograph;

**m.** Any other information the Tribe deems relevant; and

**n.** Fingerprints consistent with the procedures adopted by the Tribe according to 25 C.F.R., Sec. 522.2 (h).

2. The Tribe shall conduct an investigation sufficient to make a determination under subsection D. below. In conducting a background investigation, the Tribe or its agent shall promise to keep confidential the identity of each person interviewed in the course of the investigation.

D. Eligibility Determination:

The Tribe shall review a person's prior activities, criminal record, if any, and reputation, habits and associations to make a finding concerning the eligibility of a key employee or primary management official for employment in a gaming operation. If the tribe determines that employment of the person poses a threat to
the public interest or to the effective regulation of gaming, or creates or enhances dangers of unsuitable, unfair or illegal practices and methods and activities in the conduct of gaming, a tribal gaming operation shall not employ that person in a key employee or primary management official position.

E. Procedures for Forwarding Applications and Reports for Key Employees and Primary Management Officials to the National Indian Gaming Commission:

1. When a key employee or primary management official begins work at a gaming operation authorized by this ordinance, the Tribe shall forward to the National Indian Gaming Commission a completed application for employment and conduct the background investigation and make the determination referred to in subsection D of this section.

2. The Tribe shall forward the report referred to in subsection F of this section to the National Indian Gaming Commission within 60 days after an employee begins work or within 60 days of the approval of this ordinance by the Chairman of the National Indian Gaming Commission.

3. The gaming operation shall not employ as a key employee or primary management official a person who does not have a license after 90 days.

F. Report to the National Indian Gaming Commission:

1. Pursuant to the procedures set out in subsection E of this section, the Tribe shall prepare and forward to the National Indian Gaming Commission an investigative report on each background investigation. An investigative report shall include all of the following:
   a. Steps taken in conducting a background investigation;
   b. Results obtained;
   c. Conclusions reached; and
   d. The basis for those conclusions.

2. The Tribe shall submit, with the report, a copy of the eligibility determination made under subsection D of this section.

3. If a license is not issued to an applicant, the Tribe:
   a. Shall notify the National Indian Gaming Commission; and
b. May forward copies of its eligibility determination and investigative report (if any) to the National Indian Gaming Commission for inclusion in the Indian Gaming Individuals Records System.

4. With respect to key employees and primary management officials, the Tribe shall retain applications for employment and reports (if any) of background investigations for inspection by the Chairman of the National Indian Gaming Commission or his or her designee for no less than three (3) years from the date of termination of employment.

G. Granting a Gaming License:

1. If, within a thirty (30) day period after the National Indian Gaming Commission receives a report, the National Indian Gaming Commission notifies the Tribe that it has no objection to the issuance of a license pursuant to a license application filed by a key employee or a primary management official for whom the Tribe has provided an application and investigative report to the National Indian Gaming Commission, the Tribe may issue a license to such applicant.

2. The Tribe shall respond to a request for additional information from the Chairman of the National Indian Gaming Commission concerning a key employee or a primary management official who is the subject of a report. Such a request shall suspend the 30-day period under paragraph G.1 of this section until the Chairman of the National Indian Gaming Commission receives the additional information.

3. If, within the thirty (30) day period described above, the National Indian Gaming Commission provides the Tribe with a statement itemizing objections to the issuance of a license to a key employee or to a primary management official for whom the Tribe has provided an application and investigative report to the National Indian Gaming Commission, the Tribe shall reconsider the application, taking into account the objections itemized by the National Indian Gaming Commission. The Tribe shall make the final decision whether to issue a license to such applicant.

H. License Suspension:

1. If, after the issuance of a gaming license, the Tribe receives from the National Indian Gaming Commission reliable information indicating that a key employee or a primary management official is not eligible for employment under subsection D. above, the Tribe shall suspend such license and shall notify in writing the licensee of the suspension and the proposed revocation.
2. The Tribe shall notify the licensee of a time and a place for a hearing on the proposed revocation of a license.

3. After a revocation hearing, the Tribe shall decide to revoke or to reinstate a gaming license. The Tribe shall notify the National Indian Gaming Commission of its decision.

VIII. License Locations:

The Tribe shall issue a separate license to each place, facility or location on Indian lands where Class III gaming is conducted under this Ordinance.

IX. Repeal:

To the extent that they are inconsistent with this Ordinance, all prior gaming ordinances are hereby repealed.

* * * * *

CERTIFICATION

We, the undersigned, as officers and Council members of the Pueblo of Santo Domingo, hereby certify that the Pueblo of Santo Domingo Tribal Council, at a duly called meeting which was convened and held on 1/7/1995 at Santo Domingo Pueblo, New Mexico, enacted this Gaming ordinance, a quorum being present, the Vote was 23 for and 0 against.*

ATTEST:

Benny Atencio, Tribal Secretary

Tribal Councilman

Tribal Councilman

Tribal Councilman

Tribal Councilman

RESOLUTION AUTHORIZING
SANTO DOMINGO PUEBLO - STATE OF NEW MEXICO GAMING COMPACT AND
REVENUE SHARING AGREEMENT

No. S.D. 05-95-18

WHEREAS, the Santo Domingo Pueblo ("Pueblo" or "Tribe") is a federally recognized sovereign Indian tribe whose traditional law empowers the Tribal Council as the Pueblo’s official governing body; and

WHEREAS, the Indian Gaming Regulatory Act of 1988, 25 U.S.C. §§2701-2721 ("IGRA") provides that a "gaming compact" between the Tribe and the State can be signed by both parties as a requirement for tribes to legally conduct Class III games; and

WHEREAS, the Tribal Council has reviewed the attached "Tribal - State Compact" and proposed "Tribal - State Revenue Sharing Agreement" and finds that these documents adequately protect the interests of the Pueblo, preserve the spirit of the government-to-government relationship, and fulfill the requirements of the IGRA for a compact.

NOW, THEREFORE, BE IT RESOLVED THAT the Santo Domingo Pueblo Tribal Council hereby authorizes the Governor to sign the attached Tribal - State Compact and Tribal - State Revenue Sharing Agreement (or the versions of these documents provided by the State for signature which are substantially similar thereto).

CERTIFICATION

We, the undersigned, as officers and Council members of the Pueblo of Santo Domingo, hereby certify that the Pueblo of Santo Domingo Tribal Council, at a duly called meeting which was convened and held May 17, 1995 at Santo Domingo Pueblo, New Mexico, approved this Resolution, a quorum being present, the Vote was 24 for and 0 against.

Benny Star, Governor
Lotario Aguilar, Lt. Governor
SANTO DOMINGO TRIBAL COUNCIL
RESOLUTION NO. S.D. 05-95-18
Page 2

ATTEST:

Benny Alencio, Secretary

Council Member

Council Member

Council Member
RESOLUTION AUTHORIZING
GAMING MANAGEMENT CONTRACT

RESOLUTION NO. S.D.#06-95-20

WHEREAS, the Santo Domingo Pueblo ("Pueblo" or "Tribe") is a federal
recognized sovereign Indian tribe whose
traditional law empowers the Tribal Council as the
Pueblo's official governing body; and

WHEREAS, the Pueblo need to enter into economic development to
finance its tribal government and the essential services
it provides, to create employment for its members and to
improve the well-being of its people; and

WHEREAS, the Tribal Council after careful consideration has
decided that it is in the best interests of the Pueblo to
seek to begin the conduct of gaming on its lands by
entering into a gaming management contract; and

WHEREAS, pursuant to and in accordance with the Tribal Resolution
authorizing the negotiation of a Gaming Management
Contract, the Governor, Lieutenant Governor and Tribal
Secretary proceeded with and finalized negotiations of
the gaming management contract; and

WHEREAS, the Tribal Council has reviewed the attached gaming
management contract and finds that the terms are
sufficiently favorable and that it adequately protects
the interests of the Pueblo.

NOW THEREFORE BE IT RESOLVED THAT, the Santo Domingo Pueblo Tribal
Council hereby authorizes the Governor and Lieutenant
Governor to sign the attached Gaming Management Contract.

CERTIFICATION

We, the undersigned, as officers and Council members of the Pueblo
of Santo Domingo, hereby certify that the Pueblo of Santo Domingo
Tribal Council, at a duly called meeting which was convened, and
held June 7th, 1995 at Santo Domingo Pueblo, New Mexico, approved
this Resolution, a quorum being present, the Vote was 23 for and
0 against.
Continued page 2
Resolution No. S.D. 06-95-20

ATTEST:

Benny Atencio, Tribal Secretary
Lt. Governor, Lutèrio Aguilar

Tribal Councilman
Tribal Councilman
Tribal Councilman

Governor, Benny Star
Lt. Governor, Lutèrio Aguilar
Tribal Councilman
Tribal Councilman
Tribal Councilman
I. Purpose:

The Tribal Council (hereinafter called "Tribe") being empowered to enact ordinances, hereby enacts this ordinance creating a Gaming Commission for the purpose of overseeing and performing the duties delegated to it by the ordinance enacted June 7, 1995 authorizing Class III Gaming to be conducted on Tribal lands as defined in the Indian Gaming Regulatory Act PL 100–477, 25 USC, Sec. 2703 (8) (IGRA), and by the Regulations promulgated by the National Indian Gaming Commission at 25 CFR, Sec. 502.4 (as published in the Federal Register at 57 FR 12382–12393, April 9, 1992).

II. Establishment and Composition of Gaming Commission:

By enactment of this ordinance, there is hereby established by the Santo Domingo Tribe of New Mexico, a Santo Domingo Gaming Commission, to be known as the "Gaming Commission". The Gaming Commission shall be composed of five (5) members of the Tribe, all of whom shall be appointed by the Tribal Council.

III. Disqualifications for Office:

(1) Employees of any Gaming Enterprise on tribal lands;

(2) Persons related to any gaming Contractor (including any principal thereof) or Closely Associated Independent Contractor.

(3) Persons who would not be eligible to be officers of the Tribe pursuant to the laws of the Tribe.

IV. Terms of Office:

The Gaming Commission shall serve for three year terms, except that immediately after enactment of this Gaming Ordinance, two (2) of the Commissioners shall serve for two years and three (3) of the Commissioners shall serve for three years. Commissioners may serve for more than one term.

V. Removal from Office.
Commissioners may only be removed from office before the expiration of their terms by the Tribe for neglect of duty, malfeasance or other good cause shown. The procedure for removing a Commissioner shall be the same as for removing an officer of the Tribe.

VI. Quorum:

Four (4) members of the Gaming Commission shall constitute a quorum.

VII. Officers and Duties:

The Gaming Commission shall select, by majority vote, a Chairman, Vice-Chairman and Secretary. The Chairman shall preside over meetings of the Gaming Commission and the Vice-Chairman shall preside in absence of the Chairman. The Secretary shall record in writing the minutes of all Gaming Commission meetings and all official actions taken by the Gaming Commission.

VIII. Voting:

All actions of the Gaming Commission shall be taken by majority vote of those present at the meeting. The Gaming Commission Chairman may vote on any issue.

IX. Meetings:

Meetings shall be held at least once per month, on the second Monday of the month at 6:00 p.m., at the Tribe's primary meeting facility or other suitable place designated by the Chairman. Additional meetings shall be held as called by the Chairman or at least three (3) other Commissioners. Notice of meetings shall be given in writing to each Commissioner, served by first class mail or personal delivery at least five (5) business days prior to such meeting.

X. Compensation for Serving: Reimbursement of Expense:

Commissioners shall be compensated for serving on the Gaming Commission at rates to be set by the Tribal Council after recommendations by the Gaming Commission. Such rates shall be identical for all Commissioners. Step increases may be allowed, based on length of service. Subject to approval by the Tribal Council and in accordance with procedures to be adopted by the Council, Commissioners shall be reimbursed for expenses incurred in connection with the performance of their Gaming Commission duties.

XI. Powers and Duties:

The Gaming Commission shall have the powers and duty to:
(1) Inspect, examine and monitor gaming activities, including the power to demand access to inspect, examine, photocopy and audit all papers, books and records respecting such gaming activities;

(2) Investigate any suspicion of wrong doing in connection with any gaming activities;

(3) Conduct or cause to be conducted background investigations in compliance with the "Investigation Procedures" filed by the Tribe with NIGC regarding any person in any way connected with the Gaming Activities and in accordance with 25 CFR, Parts 556, 558 pursuant to 522.46(5).

(4) Hold hearings, sit and act at such times and places, summon persons to attend, and testify at such hearing, take such testimony and receive such evidence as the Gaming Commission deems relevant in fulfilling its duties;

(5) Administer oaths or affirmations to witnesses appearing before the Gaming Commission;

(6) Implement and administer a system for licensing and monitoring employees and others connected with Gaming Activities, including the issuance of licenses to gaming facilities, individuals and entities, as required under this Act, [25 CFR, Section 558.1(b)], IGRA and the Tribal Gaming Ordinance enacted on June 7, 1995.

(7) Issue, suspend, revoke and renew licenses of primary management officials and key employees upon completion of background investigations and after following the procedures contained in 25 CFR, Parts 556 and 558.

(8) Hire such staff and support services as deemed necessary subject to a budget approved by the Tribal Council;

(9) To the extent required, comply with any reporting requirements established under a Tribal State Compact to which the Tribe is a party and other applicable law, including the IGRA;

(10) Forward completed employment applications for primary management officials and key employees to the NIGC pursuant to 25 CFR Sec. 558.3. These applications should include the Privacy Act notice and the notice regarding false statements contained in 25 CFR, Sections
(11) Forward completed investigative reports on each background investigation for each primary management official or key employee to the NIGC prior to issuing a license pursuant to 25 CFR, Sec. 556.5.

(12) Review a person's prior activities, criminal record, if any, and reputation, habits and associations to make a finding concerning the eligibility of a key employee or primary management official for employment in a gaming operation pursuant to 25 CFR, Sec. 558.2.

(13) Notify the NIGC if, after conducting a background investigation on a primary management official or a key employee, the Tribe does not license the individual pursuant to 25 CFR, Sec. 556.5(d)(1).

(14) Retain applications and reports of background investigations of primary management officials and key employees for no less than three years from termination of employment pursuant to 25 CFR, Sec. 558.1(c).

(15) Ensure that gaming facilities are constructed, maintained and operated in a manner that adequately protects the environment and the public health and safety pursuant to 25 CFR, Sec. 522.4(b)(7).

(16) Obtain annual independent outside audits and submit these audits to the NIGC pursuant to 25 CFR, Sec. 522.4(b)(3). The scope of these audits should include all gaming related contracts that result in purchases of supplies, services or concessions for more than $25,000. in any year pursuant to 25 CFR, Sec. 522.4(b)(4).

(17) Ensure that net revenues from any gaming activities are used for the limited purposes set forth in the Tribal Gaming ordinance pursuant to 25 CFR, Sec. 522.5(b)(2).

(18) After consultation with the Tribal Council, to issue such regulations as it deems appropriate in order to implement the provisions of this Act;

(19) Promulgate rules for Class III Gaming governing the conduct of such games, in addition to the Rules of Gaming Operations, a copy of same being attached hereto; said Rules being heretofore submitted to NIGC in accordance with 25 CFR, Chapter 3, 522.2 (d).
(20) Carry out such other duties with respect to Gaming Activities on Tribal Lands as the Tribal Council shall direct.

XII. Vacancies:

Any office that has been vacated, whether it be by death, resignation, removal, recall or forfeiture, shall be filled by appointment by the Tribal Council at its next meeting and such replacements shall serve the unexpired term of office.

XIII. Annual Reports:

On or before April 30th of each year, the Gaming Commission shall provide in writing to the Tribal Council an Annual Report summarizing its activities during the prior twelve (12) month period ending on December 31st, and accounting for all receipts and disbursements. The Tribal Council shall cause copies of the Annual Report to be made available to the membership of the Tribe within thirty (30) days after receipt. Further, the Gaming Commission shall provide an oral report of its activities to the Tribal Council, at least quarterly.

XIV. Other Reporting Requirements:

As required, the Gaming Commission shall comply with any reporting requirements established under a Tribal-State Compact to which the Tribe is a party, and other applicable law, including the IGRA and regulations promulgated thereunder, and in accordance with all Ordinances enacted by the Tribal Council.
CERTIFICATION:

We, the undersigned, as officers and Council members of the Pueblo of Santo Domingo, do hereby certify that the Pueblo of Santo Domingo Tribal Council, at a duly called meeting convened and held on July 18, 1995, at the Santo Domingo Pueblo, New Mexico, enacted this Ordinance, with a quorum present by a vote of 20 for, against 0.

ATTEST:

Benny Atencio, Tribal Secretary

THE SANTO DOMINGO TRIBE

Benny Star, Governor

Victor Carrillo

Lt. Governor

Ida
d.vi

Tribal Councilmember

Tribal Councilmember

Tribal Councilmember

Tribal Councilmember

Tribal Councilmember