Dear Ms. Albietz:

This letter responds to your request to the National Indian Gaming Commission (NIGC) for the review and approval of the Greenville Rancheria of Maidu Indians of California Gaming Ordinance No. 07-2004-04 adopted July 8, 2004. This letter constitutes such approval under the Indian Gaming Regulatory Act (IGRA). It is important to note that the gaming ordinance is approved for gaming only on Indian lands, as defined in the IGRA, over which the Tribe has jurisdiction.

Thank you for submitting the Gaming Ordinance for review and approval. We look forward to working with you in implementing the IGRA.

Sincerely,

Philip N. Hogen
Chairman
RESOLUTION No. 07-2004-04

REQUESTING THE NATIONAL INDIAN GAMING COMMISSION'S APPROVAL OF THE GREENVILLE RANCHERIA CLASS II AND CLASS III GAMING ORDINANCE

WHEREAS: The Greenville Rancheria ("Tribe") is a federally-recognized Indian Tribe; and

WHEREAS: The Greenville Tribal Council ("Council") is the governing body of the Greenville Rancheria; and

WHEREAS: The Tribe is responsible for advancing the health and general welfare of its members; and

WHEREAS: In order to meet its obligations to its members, the Tribe must achieve economic self-sufficiency; and

WHEREAS: The Tribe desires to develop a gaming enterprise to help it achieve economic self-sufficiency; and

WHEREAS: The Tribe has entered into a Management Agreement ("Agreement") with Greenville, LLC for the purpose of operating a Class II and Class III gaming facility, which Agreement has been submitted for review and approval by the National Indian Gaming Commission ("NIGC"); and

WHEREAS: The Council has reviewed and approved a Class II and Class III Gaming Ordinance.

NOW THEREFORE BE IT RESOLVED THAT, the Council hereby requests that the NIGC approve the Class II and Class III Gaming Ordinance.

CERTIFICATION

The foregoing resolution was adopted by a vote of 5 FOR, 0 AGAINST, and 0 ABSTAINING, at a Tribal Council meeting, at which a quorum was present, on this 8 day of July, 2004.

Attest: Lorie Jaimes, Tribal Chairperson

Certified by: Eugene Benner, Secretary/Treasurer
GREENVILLE RANCHERIA OF MAIDU INDIANS OF CALIFORNIA
GAMING ORDINANCE

ORDINANCE NO. 07-2004-04

I. Purpose

The Tribal Council of the Greenville Rancheria of Maidu Indians of California ("Tribal Council"), empowered by the Constitution and Bylaws of the Greenville Rancheria of Maidu Indians of California ("Tribe") to enact ordinances, hereby enacts this Ordinance in order to govern Class II and Class III gaming operations on the Tribe's Indian lands in Tehama County, subject to the establishment of a compact with the State of California.

II. Definitions

Unless a different meaning is clearly indicated in this Ordinance, the terms used herein shall have the same meaning as defined in the Indian Gaming Regulatory Act (IGRA), 25 U.S.C. § 2701 et seq., and its regulations, 25 C.F.R. § 500 et seq. Specifically:

A. Class II gaming has the same definition as laid out in 25 U.S.C. § 2703(7)(A) and means

a. the game of chance commonly known as bingo (whether or not electronic, computer, or other technologic aids are used in connection therewith):
   i. which is played for prizes, including monetary prizes, with cards bearing numbers or other designations,
   ii. in which the holder of the card covers such numbers or designations when objects, similarly numbered or designated, are drawn or electronically determined, and
   iii. in which the game is won by the first person covering a previously designated arrangement of numbers or designations on such cards, including (if played in the same location) pull-tabs, lotto, punch boards, tip jars, instant bingo, and other games similar to bingo, and

b. card games that:
   i. are explicitly authorized by the laws of the State, or
   ii. are not explicitly prohibited by the laws of the State and are played at any location in the State, but only is such card games are played in conformity with those laws and regulations (if any) of the State regarding hours or periods of operation of such card games or limitations on wagers or pot sizes in such card games.

c. The term "class II gaming" does not include:
   i. any banking card games, including baccarat, chemin de fer, or blackjack (21), or
   ii. electronic or electromechanical facsimiles of any game of chance or slot machines of any kind.
B. **Class III gaming** means all forms of gaming that are not class I gaming or class II gaming.

C. **Commission** means the Greenville Rancheria Gaming Commission established to perform regulatory oversight and to monitor compliance with tribal, federal, and applicable state regulations.

D. **Compact** means a Tribal-State Compact concerning class III gaming under 25 U.S.C. § 2710(d).

E. **Indian lands** means
   a. all lands within the limits of any Indian reservation; and
   b. any lands title to which is either held in trust by the United States for the benefit of any Indian Tribe or individual or held by any Indian Tribe or individual subject to restriction by the United States against alienation and over which an Indian Tribe exercises governmental power.

F. **Key Employee** means
   a. A person who performs one or more of the following functions:
      i. Bingo caller;
      ii. Counting room supervisor;
      iii. Chief of security;
      iv. Custodian of gaming supplies or cash;
      v. Floor manager;
      vi. Pit boss;
      vii. Dealer;
      viii. Croupier;
      ix. Approver of credit;
      x. Custodian of gambling devices including persons with access to cash and accounting records within such devices;
      xi. If not otherwise included, any other person whose total cash compensation is in excess of $50,000 per year; or
      xii. If not otherwise included, the four most highly compensated persons in the gaming operation.

G. **Primary Management Official** means
   a. The person(s) having management responsibility for a management contract;
   b. Any person who has authority:
      i. To hire and fire employees; or
      ii. To set up working policy for the gaming operation; or
   c. The chief financial officer or other person who has financial management responsibility.
III. Gaming Authorized

Class II and Class III gaming, subject to the establishment of a compact with the State of California, are hereby authorized.

IV. Ownership of Gaming

The Tribe shall have the sole proprietary interest in and responsibility for the conduct of any gaming operation authorized by this ordinance.

V. Use of Gaming Revenue

A. The Tribal Council reserves the right to adopt or impose a uniform and comprehensive system of revenue distribution and taxation relating to gaming, provided such system is adopted in compliance with IGRA.

B. Net revenues from tribal gaming shall be used only for the following purposes:

a. to fund tribal government operations and programs;

b. to provide for the general welfare of the Tribe and its members;

c. to promote tribal economic development;

d. to donate to charitable organizations; or

e. to help fund operations of local government agencies.

C. If the Tribal Council elects to make per capita payments to tribal members, it shall authorize such payments only in accordance with a Revenue Allocation Plan submitted to and approved by the Secretary of the Interior under 25 U.S.C. § 2710(b)(3).

D. The Tribe shall ensure that the interests of minors and other legally incompetent persons who are entitled to receive any per capita payments under a Tribal per capita payment plan are protected and preserved, and that the per capita payments are disbursed to the parents or legal guardian of such minors or legal incompetents in such amounts as may be necessary for the health, education, or welfare or the minor or other legally incompetent person, under a plan approved by the Tribal Council and the Secretary of the Interior.

VI. Gaming Commission

A. The Tribe hereby establishes a Tribal Gaming Commission whose duty it is to regulate tribal gaming operations. The Tribal Gaming Commission shall consist of at
least three (3) but not more than five (5) members. There shall be among them a Chairperson, Vice-Chairperson, and at least one additional Commissioner.

B. The purpose of the Tribal Gaming Commission is regulatory, not managerial. The Commission will conduct oversight to ensure compliance with Tribal, Federal, and, if applicable, State laws and regulations. The Commission will serve as the licensing authority for individuals employed in the gaming operation and will administer background investigations as part of the licensing process. The Commission will also have a role in monitoring compliance with the internal control standards for the gaming operation and in tracking revenues. In order to carry out its regulatory duties, the Commission shall have unrestricted access to all areas of the gaming operation and to all records. The Commission shall have authority to take enforcement actions, including suspension or revocation of an individual gaming license when appropriate.

C. The Tribe recognizes the importance of an independent Tribal Gaming Commission in maintaining a well-regulated gaming operation. The Commission shall be and act independently and autonomously from the Tribal Council in all matters within its purview. No prior or subsequent review by the Tribal Council of any actions of the Commission shall be required or permitted except as otherwise explicitly provided in this Ordinance. To avoid potential conflicts of interest between the operation and regulation of the gaming facility, the Tribe hereby finds that, at a minimum:

a. No member of the Tribal Council may serve on the Gaming Commission;

b. No member directly related to or living with any Tribal Council member may serve on the Gaming Commission;

c. Members of the Gaming Commission are prohibited from gambling in the facility; and

d. Members of the Gaming Commission are prohibited from accepting complimentary items from the gaming operation.

D. Tribal Gaming Commissioner positions shall be filled through appointment by the Tribal Council.

E. Nominees for positions of Tribal Gaming Commissioner must satisfy the suitability standards set forth for key employees and primary management officials, found in Section XII of this Ordinance. Such background investigations shall be performed under the direction of the Tribal Council or designated official.

F. The Tribal Gaming Commission shall:
a. Conduct or cause background investigations to be conducted on, at a minimum, primary management officials and key employees;

b. Review and approve all investigative work conducted;

c. Report results of background investigations to the NIGC;

d. Designate a law enforcement agency to obtain and process fingerprints;

e. Make suitability determinations, which shall be signed by the Chairman of the Gaming Commission;

f. Issue gaming licenses to management officials and employees of the operation, consistent with the suitability determination;

g. Inspect, examine and monitor all gaming activities, and have immediate access to review, inspect, examine, photocopy and audit all records of the gaming establishment;

h. Ensure compliance with all Tribal, State, and Federal laws, rules, and regulations regarding Indian gaming;

i. Investigate any suspicion of wrongdoing associated with any gaming activities;

j. Hold hearings on patron and/or employee complaints, in compliance with procedures established in the gaming ordinance and other Tribal gaming regulations;

k. Comply with any and all reporting requirements under the IGRA, tribal-State compact to which the Tribe is a party, and any other applicable law;

l. Promulgate and issue regulations necessary to comply with the Tribe and the NIGC’s Minimum Internal Control Standards (MICS);

m. Promulgate and issue regulations on the levying of fees and/or taxes associated with gaming license applications;

n. Promulgate and issue regulations on the levying of fines and/or suspension or revocation of gaming licenses for violations of the gaming ordinance, or any other Tribal, Federal, or State, if applicable, gaming regulations; and

o. Perform such other duties the Commission deems appropriate for the proper regulation of the Tribal gaming operation.
G. The Gaming Commission shall ensure that all records and information obtained as a result of an employee background investigation shall remain confidential and shall not be disclosed to persons who are not directly involved in the licensing process. Under no circumstances shall information obtained during the course of an employee background investigation be disclosed to members of management, human resource personnel or others employed by the tribal gaming operation.

This Section does not apply to requests for such information or records from any Tribal, Federal or State law enforcement or regulatory agency, or for the use of such information or records by the Commission and staff in the performance of their official duties.

H. Terms of Office for Tribal Gaming Commissioners shall be as follows: the Chair shall serve an initial term of one year, with subsequent Chairs serving three-year terms. The Vice-Chair and Commissioner(s) shall serve an initial term of two years, with subsequent Vice-Chairs and Commissioners serving three-year terms.

I. The following persons are not eligible to serve as Tribal Gaming Commissioners: Tribal Council members, while serving as such; employees of the gaming operation, while serving as such; gaming contractors (including any principal of a management or other contracting company); persons directly related to or sharing a residence with any of the above; persons ineligible to be key employees or primary management officials. Tribal members previously convicted of a felony, of embezzlement, of theft, or of any other money-related crime or honesty-related crime (such as fraud) will only be allowed if the Tribal Council specifically finds a significant amount of time has passed and that the person's character has been reformed. The Tribal Council shall require a criminal history check with appropriate law enforcement agencies and shall review this criminal history report and make an appropriate suitability determination before appointing an individual to a position as a Tribal Gaming Commissioner.

J. The independence of the Tribal Gaming Commission is essential to a well-regulated gaming operation. For that reason, Commissioners may only be removed from office by the Tribal Council prior to the expiration of their respective terms for neglect of duty, misconduct, malfeasance, or other acts that would render a commissioner unqualified for his/her position. Any allegations of neglect of duty, misconduct, malfeasance, or other acts that would render him or her unqualified for his/her position must be substantiated by a preponderance of the evidence. Commissioners will be given an opportunity to provide evidence rebutting the grounds for their proposed removal before the removal is considered. A vote of the Tribal Council on the validity of the removal shall be final and not subject to further appeal. A wrongful removal shall entitle the affected Commissioner to compensation for expenses incurred in an appeal and any pay withheld.

K. A majority of the Commission shall constitute a quorum. The concurrence of a majority of the members appointed to the Commission shall be required for any final
determination by the Commission. The Commission may act in its official capacity even if there are vacancies on the Commission.

L. Tribal Gaming Commissioners shall be compensated at a level determined by the Tribal Council. This compensation shall be included in the gaming operation’s annual estimated budget, and shall be approved by the Tribal Council. Commissioner compensation shall not be based on a percentage of gaming revenue to ensure the Commission is not improperly influenced.

M. The Commission shall keep a written record of all its meetings.

VII. Ethics

A. The Tribe recognizes that the duties of the Tribal Gaming Commission include making important decisions on highly sensitive issues. As such, the Tribe has determined that the Gaming Commission shall be held to extremely high ethical standards. Prior to taking their positions on the Commission (Members), the Members shall agree to be bound by the following principles:

a. Members shall not hold financial interests that conflict with the conscientious performance of their duties as managers and regulators.

b. Members shall not engage in financial transactions using nonpublic information or allow the improper use of such information by others on their behalf to further any private interest.

c. Members shall not solicit or accept any gift or other item of monetary value, including complimentary items, from any person or entity seeking official action or inaction from, doing business with, or conducting activities regulated by the member’s organization, or whose interests may be substantially affected by the performance or nonperformance of the Members’ duties.

d. Members shall make no unauthorized commitments or promises of any kind purporting to bind the Tribe.

e. Members shall not use their positions for private gain.

f. Members shall act impartially, in accordance with all relevant Tribal, Federal, and State laws (where applicable), and shall not give preferential treatment to any private organization or individual, including to any persons related to Members.

g. Members shall ensure that Tribal property and gaming assets shall be properly segregated and safeguarded, and that such property and assets shall not be used for unauthorized activities.
h. Members shall not engage in outside employment or activities, including seeking or negotiating for future employment, which conflict with their official duties and responsibilities.

i. Members shall disclose waste, fraud, abuse, and corruption to appropriate authorities.

j. Members shall endeavor to avoid any actions creating the appearance that they are violating the law or the ethical standards listed herein.

VIII. **Audit**

A. The Tribe shall cause an annual outside independent audit of gaming operations to be conducted, and shall submit the resulting audit reports to the National Indian Gaming Commission.

B. All gaming related contracts that result in the purchase of supplies, services, or concessions in excess of $25,000.00 annually, except contracts for professional legal and accounting services, shall be specifically included within the scope of the audit that is described in subsection A. above.

IX. **Environment and Public Health and Safety**

All tribal gaming facilities shall be constructed, maintained and operated in a manner that adequately protects the environment and the public health and safety.

X. **Dispute Resolution**

Patrons who have complaints against the gaming establishment, a gaming employee, or a management contractor shall have as their sole remedy the right to file a petition for relief with the Tribal Gaming Commission. Complaints shall be submitted in writing, and at the discretion of the Commission, the petitioner may be allowed to present evidence. The Gaming Commission shall hold a hearing within 30 days of receipt of petitioner’s complaint. Petitioner may have counsel present at such hearing. The Commission shall render a decision in a timely fashion and all such decisions will be final when issued. Any patron complaint must be submitted to the Commission within thirty (30) days of the incident giving rise to the complaint. The Commission’s decision shall constitute the complainant’s final remedy.

XI. **Licenses for Key Employees and Primary Management Officials**

A. The Tribe shall ensure that the policies and procedures set out in this section are implemented with respect to key employees and primary management officials employed at any gaming enterprise operated on Indian lands.
B. The Tribe shall perform background investigations and issue licenses for key employees and primary management officials according to requirements that are at least as stringent as those in 25 U.S.C. §§ 556 and 558.

C. Application Forms

a. The following notice shall be placed on the application form for a key employee or a primary management official:

In compliance with the Privacy Act of 1974, the following information is provided: Solicitation of the information on this form is authorized by 25 U.S.C. 2701 et seq. The purpose of the requested information is to determine the eligibility of individuals to be employed in a gaming operation. The information will be used by the Tribe and the National Indian Gaming Commission members and staff who have need for the information in the performance of their official duties. The information may be disclosed to appropriate Federal, Tribal, State, local, or foreign law enforcement and regulatory agencies when relevant to civil, criminal or regulatory investigations or prosecutions or when necessary pursuant to a requirement by a Tribe or the National Indian Gaming Commission in connection with the hiring or firing of an employee, the issuance or revocation of a gaming license, or investigation of activities while associated with a Tribe or a gaming operation. Failure to consent to the disclosures indicated in this notice will result in a Tribe being unable to hire you in a primary management official or key employee position.

The disclosure of your Social Security Number (SSN) is voluntary. However, failure to supply a SSN may result in errors in processing your application.

b. The following additional notice shall be placed on the application form for a key employee or a primary official:

A false Statement on any part of your application may be grounds for not hiring you, or for firing you after you begin work. Also, you may be punished by fine or imprisonment. (U.S. Code, Title 18, section 1001)

c. The Commission shall notify in writing existing key employees and primary management officials who have not completed an application containing the notices set forth above that they shall either:

i. Complete a new application form that contains both the Privacy Act and false statement notices; or

ii. Sign a statement that contains the Privacy Act and false statement notices and consent to the routine uses described in that notice.
D. License Fees

The Tribe may charge a license fee, to be set by the Tribal Gaming Commission, to cover its expenses in investigating and licensing Key Employees and Primary Management Officials of the gaming operation.

E. Background Investigations

a. The Tribal Gaming Commission is responsible for conducting background investigations and suitability determinations.

b. The Tribal Gaming Commission shall request from each primary management official and from each key employee all of the following information:

i. Full name, other names used (oral or written), social security number(s), birth date, place of birth, citizenship, gender, all languages (spoken or written);

ii. Currently and for the previous 5 years: business and employment positions held, ownership interests in those businesses, business and residence addresses, and drivers license numbers;

iii. The names and current addresses of at least three personal references, including one personal reference who was acquainted with the applicant during each period of residence listed under paragraph (1)(b) of this section;

iv. Current business and residence telephone numbers;

v. A description of any existing and previous business relationships with Indian Tribes, including ownership interests in those businesses;

vi. A description of any existing and previous business relationships with the gaming industry generally, including ownership interests in those businesses;

vii. The name and address of any licensing or regulatory agency with which the person has filed an application for a license or permit related to gaming, whether or not such license or permit was granted;

viii. For each felony for which there was an ongoing prosecution or a conviction, within 10 years of the date of the application, the charge, the name and address of the court involved, and the date and disposition if any;
ix. For each misdemeanor conviction or ongoing misdemeanor prosecution (excluding minor traffic violations), within 10 years of the date of the application, the name and address of the court involved and the date and disposition;

x. For each criminal charge (excluding minor traffic charges), whether or not there is a conviction, if such criminal charge is within 10 years of the date of the application and is not otherwise listed pursuant to paragraph (I)(h) or (I)(i) of this section, the criminal charge, the name and address of the court involved and the date and disposition;

xi. The name and address of any licensing or regulatory agency with which the person has filed an application for an occupational license or permit, whether or not such license or permit was granted;

xii. A photograph taken within the last year; and

xiii. Any other information the Tribe deems relevant.

F. Fingerprints

Each applicant for a Key Employee or Primary Management Official shall be required to have fingerprints taken as part of the license application procedure. Fingerprints shall be taken by the Plumas County Sheriff Department. Fingerprints will then be forwarded to the NIGC for processing through the FBI and NCIC to determine the applicant’s criminal history, if any.

G. Procedures for Conducting a Background Check on Applicants

a. As part of its review procedure, the Commission or its agent shall employ or engage a private investigator to conduct a background investigation on each applicant sufficient to allow the Gaming Commission to make an eligibility determination under subsection G below. The investigator shall:

i. Verify the applicant’s identity through items such as a social security card, driver’s license, birth certificate, or passport;

ii. Contact each personal and business reference provided in the License Application;

iii. Obtain a personal credit check;

iv. Conduct a civil history check;
v. Conduct a criminal history check via the submission of the applicant’s fingerprints to the NIGC, and further obtain information from the appropriate court regarding past felony and/or misdemeanor convictions and criminal charges within the last ten years;

vi. Inquire into any previous or existing business relationships with the gaming industry and Indian tribes by contacting the entities or tribes;

vii. Verify the applicant’s history and status with any licensing agency by contacting the agency; and

viii. Take other appropriate steps to verify the accuracy of the information, focusing on problem areas noted.

b. The investigator shall create an investigative report noting the steps taken, information gained, potential problem areas, and disqualifying information.

c. The Gaming Commission and its private investigator shall promise to keep confidential the identity of each person interviewed in the course of the investigation, other than disclosure as required under Federal, Tribal, or State law.

H. Eligibility Determination

The Tribal Gaming Commission shall review a person's prior activities, criminal record, if any, and reputation, habits and associations to make a finding concerning the eligibility of a key employee or primary management official for employment in a gaming operation. If the Tribal Gaming Commission determines that employment of the person poses a threat to the public interest or to the effective regulation of gaming, or creates or enhances dangers of unsuitable, unfair, or illegal practices and methods and activities in the conduct of gaming, a tribal gaming operation shall not employ that person in a key employee or primary management official position.

I. Procedures for Forwarding Applications and Reports for Key Employees and Primary Management Officials to the National Indian Gaming Commission

a. When a key employee or primary management official is employed to work at a gaming operation authorized by this ordinance, the Commission shall forward to the National Indian Gaming Commission a completed application for employment and conduct the background investigation and make the determination referred to in subsection D of this section.

b. The gaming operation shall not employ as a key employee or primary management official a person who does not have a license after 90 days.
J. **Report to the National Indian Gaming Commission**

a. The Tribal Gaming Commission shall prepare and forward a report on each background investigation to the National Indian Gaming Commission. An investigative report shall include all of the following:

i. Steps taken in conducting a background investigation;

ii. Results obtained;

iii. Conclusions reached; and

iv. The bases for those conclusions.

b. The Commission shall forward the completed investigative report to the National Indian Gaming Commission within 60 days after an employee begins work or within 60 days of the approval of this ordinance by the Chairman of the National Indian Gaming Commission.

c. The Commission shall submit, with the investigative report, a copy of the eligibility determination, unless the NIGC shall have advised the Tribe that the submission of the eligibility determination is not necessary. This determination shall include a Statement describing how the information submitted by the applicant was verified; a Statement of results following an inquiry into the applicant’s prior activities, criminal record, if any, and reputation, habits and associations; a Statement showing the results of interviews of a sufficient number of knowledgeable people (such as former employers, personal references, and others referred to by the applicant) in order to provide a basis for the Tribe to make a finding concerning the eligibility for employment in a gaming operation; and a Statement documenting the disposition of all potential problem areas noted and disqualifying information obtained.

d. If a license is not issued to an applicant, the Tribal Gaming Commission:

i. Shall notify the NIGC; and

ii. Shall forward copies of its eligibility determination and investigative report (if any) to the NIGC for inclusion in the Indian Gaming Individuals Records System.
e. With respect to all employees, and in particular key employees and primary management officials, the Tribal Gaming Commission shall retain applications for employment and reports (if any) of background investigations for inspection by the Chairman of the NIGC or his or her designee for no less than three (3) years from the date of termination of employment.

K. Granting a Gaming License

a. If, within a thirty (30) day period after the National Indian Gaming Commission receives a report, the National Indian Gaming Commission notifies the Tribe that it has no objection to the issuance of a license pursuant to a license application filed by a key employee or a primary management official for whom the Tribe has provided an application and investigative report to the National Indian Gaming Commission, the Tribal Gaming Commission, acting for the Tribe, may issue a license to such applicant.

b. The Tribal Gaming Commission shall respond to a request for additional information from the Chairman of the National Indian Gaming Commission concerning a key employee or a primary management official who is the subject of a report. Such a request shall suspend the 30-day period under paragraph J. 1. of this section until the Chairman of the National Indian Gaming Commission receives the additional information.

c. If, within the thirty (30) day period described above, the National Indian Gaming Commission provides the Tribe with a Statement itemizing objections to the issuance of a license to a key employee or to a primary management official for whom the Tribal Gaming Commission has provided an application and investigative report to the National Indian Gaming Commission, the Tribe shall reconsider the application, taking into account the objections itemized by the National Indian Gaming Commission. The Tribe shall make the final decision whether to issue a license to such applicant.

L. License Suspension

a. If, after the issuance of a gaming license, the Tribal Gaming Commission receives from the National Indian Gaming Commission reliable information indicating that a key employee or a primary management official is not eligible for employment, the Tribal Gaming Commission shall suspend such license and shall notify in writing the licensee of the suspension and the proposed revocation.

b. The Tribal Gaming Commission shall notify the licensee of a time and a place for a hearing on the proposed revocation of a license.
c. After a revocation hearing, the Tribal Gaming Commission shall decide to revoke or to reinstate a gaming license. The Commission shall notify the NIGC of its decision.

XII. Minimum Internal Control Standards

The Tribe acknowledges its obligation to adopt and implement Minimum Internal Control Standards (MICS) for the operation of its Tribal gaming operation no less stringent than those found in the regulations of the NIGC at 25 C.F.R. Part 542. The Tribe’s MICS shall be set out in separate regulations to be reviewed and approved by the Tribal Council.

XIII. License Locations

The Tribal Gaming Commission shall issue a separate license to each place, facility, or location on Indian lands where class II and/or class III gaming is conducted under this ordinance.

XIV. Notices

All notices required under law or regulations with respect to gaming activities shall be sent to:

Tribal Chairperson
Greenville Rancheria
410 Main Street
Greenville, CA 95947

XV. Compliance with Federal Law

The Tribe will comply with all applicable federal law, including the Bank Secrecy Act, 31 U.S.C. § 5311 et seq.

XVI. Repeal

To the extent that they are inconsistent with this ordinance, all prior gaming ordinances are hereby repealed.
CERTIFICATION
ORDINANCE NO. 07-2004-04

We, the undersigned duly elected officials of the Greenville Rancheria, do hereby certify
under penalty of perjury that on July 8, 2004, the foregoing ordinance was adopted at a
duly called meeting of the Tribal Council of the Greenville Rancheria, with a quorum
present, by a vote of:

5 FOR, 0 AGAINST, and 0 ABSTAINING

[Signature]
Tribal Chairperson

[Signature]
Secretary

[Signature]
Dated

[Signature]
Dated