

APR 10 1996

Wallace Coffey
Chairman
Comanche Indian Tribe
P.O. Box 908
Lawton, OK 73502

Dear Chairman Coffey:

This letter responds to your request to review and approve the tribal gaming ordinance, Resolution No. 32-96, adopted on March 26, 1996, by the Comanche Indian Tribe. This letter constitutes approval of the both ordinances with the amendments under the Indian Gaming Regulatory Act (IGRA).

Under the IGRA and the regulations of the National Indian Gaming Commission (NIGC), the Chairman is directed to review ordinances with respect to the requirements of the IGRA and the implementing regulations. Thus, the scope of the Chairman's review and approval is limited to the requirements of the IGRA and the NIGC regulations. Provisions other than those required under the IGRA or the NIGC regulations that may be included in a tribal ordinance are not subject to review and approval. Also, such approval does not constitute approval of specific games. It is important to note that the gaming ordinance is approved for gaming only on Indian lands as defined in the IGRA.

With the Chairman's approval of the Tribe's gaming ordinances, the Tribe is now required to conduct background investigations on its key employees and primary management officials. The NIGC expects to receive a completed application for each key employee and primary management official pursuant to 25 C.F.R. § 556.5(a) and an investigative report on each background investigation before issuing a license to a key employee or primary management official pursuant to 25 C.F.R. § 556.5(b).

Thank you for submitting the ordinance of the Comanche Indian Tribe for review and approval. The NIGC staff and I look forward to working with you and the Tribe in implementing the IGRA.

Sincerely yours,



Harold A. Monteau
Chairman



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Comanche Tribe
Resolution No. 32-96

RESOLUTION


- WHEREAS, The Comanche Tribe is a federally recognized Indian Tribe with a constitution approved by the Secretary of the Interior on January 9, 1967, to safeguard tribal rights, powers, and privileges to improve the economic, moral, educational, and health status of its members; and
- WHEREAS, The Comanche Business Committee is the duly elected official body designated to conduct business for and on behalf of the Comanche Indian Tribe; and
- WHEREAS, The Comanche Indian Tribe has continuously owned and operated a High Stakes Indian Bingo (Type II) since July 22, 1983; and
- WHEREAS, The Comanche Indian Tribe wishes to commit itself to promote, protect, and preserve the general welfare and interest of Indian gaming tribes through the development of sound policies and practices with respect to the conduct of gaming activities in Indian Country; and
- WHEREAS, The Comanche Indian Tribe wishes to comply with the National Indian Gaming Act. by submitting for approval the attached Comanche Tribe of Oklahoma Tribal Gaming Ordinance to the National Indian Gaming Commission.

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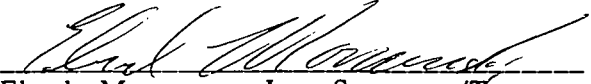
NOW THEREFORE BE IT RESOLVED, That the Comanche Business Committee is the official governing body of the above named tribe and hereby approve the revised Tribal Gaming Ordinance in accordance with the Indian Gaming Regulatory Act (IGRA) and submit for approval by the Chairman of the National Indian Gaming Commission (NIGC).

CERTIFICATION

The above resolution was fully adopted at a regular meeting of the Comanche Business Committee held on March 26, 1996, at the Comanche Tribal Complex, Lawton, Oklahoma, by a majority vote of 5 for, 2 against, and 2 abstentions, a quorum being present.


Wallace E. Coffey, Chairman

ATTESTED:


Elrod Monoessy Jr., Secretary/Treasurer

APR - 1 1936

COMANCHE NATION
GAMING ORDINANCE

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COMANCHE NATION GAMING ORDINANCE

SECTION 1. STATEMENT OF POLICY.

It is the purpose of this ordinance to provide for the sound regulation of all gaming activities on lands within the jurisdiction of the Comanche Nation, in order to protect the public interest in the integrity of such gaming activities, to prevent improper or unlawful conduct in the course of such gaming activities, to strengthen the Nation's self-government and to promote economic self-sufficiency of the Comanche Nation.

SECTION 2. DEFINITIONS.

For purposes of this Ordinance:

- (a) "Act" means the Indian Gaming Regulatory Act, Pub.L. 100-497, 25 U. S. C. § 2701 *et seq.*
- (b) "Business Committee" means the Comanche Nation Business Committee.
- (c) "Chairman" means the Chairman of the Comanche Nation Business Committee.
- (d) "Class II gaming" means Class II gaming as defined in accordance with the Act, 25 U. S. C. § 2703 (7) (A).
- (e) "Class III gaming" means Class III gaming as defined in accordance with the Act, 25 U. S. C. § 2703 (8).
- (f) "Compact" means a compact entered into by the Comanche Nation and any state which regulates Class III gaming.
- (g) "Enterprise" means the "Comanche Nation Games" established by the Nation to conduct all gaming operations of the Nation.
- (h) "Gaming employee" means "gaming employee(s)" of the Enterprise and shall include primary management officials and key employees of the gaming corporation as defined in the Act.
- (i) "Gaming facilities" means any room or rooms in which Class II gaming or Class III gaming is conducted within Comanche Nation jurisdiction.
- (j) "Jurisdiction" means those areas over which the Comanche Nation has jurisdiction, including all the Nation lands, dependent Indian communities and trust allotments, as defined in 18 U. S. C. A. § 1151, but excluding jointly-held lands of the Kiowa, Comanche and Apache Indian Nations.
- (k) "National Indian Gaming Commission" means the National Indian Gaming Commission established pursuant to 25 U. S. C. § 2704.

- (l) "Net revenues" means gross gaming revenues of an Indian gaming operation less—
 - (a) Amounts paid out as, or paid for, prizes; and
 - (b) Total gaming-related operating expenses, excluding management fees pursuant to 25 C. F. R. 502.16.
- (m) "Ordinance" means this Comanche Nation Gaming Ordinance.
- (n) "State" means any State wherein the Comanche Nation conducts Class II or Class III gaming.
- (o) "State gaming agency" means any such agency as the State may establish to carry out any regulatory responsibilities under a compact with the Comanche Nation.
- (p) "Nation" means the Comanche Nation.

SECTION 3. ADOPTION OF COMPACT.

Any Compact entered into between the Nation and a State which is subsequently approved by the Secretary of the Interior and published in the Federal Register is hereby incorporated within and enacted as an integral part of this ordinance with respect to all forms of Class III gaming; provided, however, that nothing in the adoption of the Compact herein shall be deemed to affect the operation of the Nation of any Class II gaming, whether conducted within or without the gaming facilities, or to confer upon the State any jurisdiction over such Class II gaming conducted by the Nation within its jurisdiction.

SECTION 4. AUTHORIZATION FOR GAMING ACTIVITIES.

- (a) Forms of Class III Gaming Authorized. The Nation may conduct or operate all forms of Class III gaming authorized under any Compact.
- (b) Authority for Class II Gaming. In addition to the forms of Class III gaming authorized under any compact, the Nation shall be authorized to conduct all forms of Class II gaming within the Nation's jurisdiction, including without limitation any form of bingo (whether or not electronic, computer, or other technologic aids are used in connection therewith), pull-tabs, lotto, punch boards, tip jars, instant bingo, and other games similar to bingo so long as played at the same location as bingo.

SECTION 5. COMPLIANCE WITH THE ACT.

This Ordinance shall be construed in a manner which conforms to the Act in all respects, and if inconsistent with the Act in any manner, the provisions of the Act shall govern.

(a) Limitation on Gaming Operations. In compliance with 25 U. S. C. § 2710 (b) (2) (A), the Nation shall have the sole proprietary interest and responsibility for the conduct of any gaming activity within its jurisdiction.

(b) Application of Net Revenues. In compliance with 25 U. S. C. § 2710 (b) (2) (B), net revenues from any gaming activity are not to be used for purposes other than:

- (i) to fund the Nation's government operations or programs;
- (ii) to provide for the general welfare of the Nation and its member;
- (iii) to promote the Nation's economic development;
- (iv) to donate to charitable organizations;
- (v) to help fund operations of local Government Agencies or
- (vi) any other purpose permitted under the Act.

(c) Annual Audit. In compliance with 25 U. S. C. § 2710 (b) (2) (c) and (d), all gaming activities shall be subject to an audit by independent certified public accountants, not less than annually, and copies of the annual audit shall be provided to the National Indian Gaming Commission. All contracts for supplies, services, or concessions for a contract amount in excess of \$25,000 annually (except contracts for professional legal or accounting services) relating to Class II or Class III gaming shall be subject to such audits.

(d) Limitations on Salary or Other Payments. In no event shall any commission, salary, compensation, reward or recompense paid to any gaming employee, either directly or indirectly, be based upon a percentage of receipts accruing by virtue of the Comanche Nation Games. No individual or entity with which the Nation enters into a management agreement shall be considered a gaming employee for purposes of this section.

(e) Public Safety Standards. In compliance with 25 U. S. C. § 2710 (b) (d2) (E), the construction and maintenance of any gaming facilities, and the operation of gaming activities, shall be conducted in a manner which adequately protects the environment and the public health and safety and for that purpose shall comply with the requirements of the Compact and all other applicable health, safety and environmental standards enacted by the Nation.

SECTION 6. LICENSES FOR KEY EMPLOYEES.

The Nation shall ensure that the policies and procedures set out in this section are implemented with

respect to key employees and primary management officials employed at any Class II and/or Class III gaming enterprise operated on Indian lands:

- (a) Definitions. For the purposes of this section, the following definitions apply:
- (i) *Key employee* means those key employees as defined in any statute or regulation and at a minimum include:
1. A person who performs one or more of the following functions: (1) Bingo Caller; (2) Counting room supervisor; (3) Chief of Security; (4) Custodian of gaming supplies or cash; (5) Floor manager; (6) Pit boss; (7) Dealer; (8) Croupier; (9) Approver of credit; or (10) Custodian of gambling devices including persons with access to cash and accounting within such devices.
 2. If not otherwise included, any other person whose total cash compensation is in excess of \$50,000 per year; or
 3. If not otherwise included, the four most highly-compensated persons in the gaming operation.
- (ii) *Primary management official* means:
1. The person having management responsibility for a management contract;
 2. Any person who has authority to hire and fire employees or to set up working policy for the gaming operation; or
 3. The chief financial officer or other person who has financial management responsibility.
- (b) Application Forms.
- (i) The following notice shall be placed on the application form for a key employee or a primary management official before that form is filled out by an applicant:

In compliance with the Privacy Act of 1974, the following information is provided: Solicitation of the information on this form is authorized by 25 U. S. C. A. § 2701 *et seq.* The purpose of the requested information is to determine the eligibility of individuals to be employed in a gaming operation. The information will be used by National Indian Gaming

Commission members and staff who have need for the information in the performance of their official duties. The information may be disclosed to appropriate Federal, State, local or foreign law enforcement and regulatory agencies when relevant to civil, criminal or regulatory investigations or prosecutions or when pursuant to a requirement by a Nation or the National Indian Gaming Commission in connection with the hiring or firing of an employee, the issuance or revocation of a gaming license, or investigations of activities while associated with a Nation or a gaming operation. Failure to consent to the disclosures indicated in this notice will result in a Nation's being unable to hire you in a primary management official or key employee position.

The disclosure of your Social Security Number (SSN) is voluntary. However, failure to supply a SSN may result in errors in processing your application.

- (ii) Existing key employees and primary management officials shall be notified in writing that they shall either:
 1. Complete a new application form that contains a Privacy Act notice; or
 2. Sign a statement that contains the Privacy Act notice and consent to the routine uses described in that notice.

- (iii) The following notice shall be placed on the application form for a key employee or a primary official before that form is filled out by an applicant:

A false statement on any part of your application may be grounds for not hiring you, or for firing you after you begin work. Also, you may be punished by fine or imprisonment. (U. S. Code, Title 18, Section 1001).

- (iv) The Nation shall notify in writing existing key employees and primary management officials that they shall either:
 1. Complete a new application form that contains a notice regarding false statements; or
 2. Sign a statement that contains the notice regarding false statements.

(c) Background Investigations.

- (i) The Nation shall request from each primary management official and from each key employee all of the following information:
 1. Full name, other names used (oral and written), social security number(s), birth date, place of birth, citizenship, gender, all languages (spoken or written);

2. Currently and for the previous five years: business and employment positions held, ownership interests in those businesses, business and residence addresses, and driver's license numbers;
3. The names and current addresses of at least three personal references, including one personal reference who was acquainted with the applicant during each period of residence listed under Paragraph (i) (2) of this section;
4. Current business and residence telephone numbers;
5. A description of any existing and previous business relationships with Indian Nations, including ownership interests in those businesses;
6. A description of any existing and previous business relationships with the gaming industry generally, including ownership interests in those businesses;
7. The name and address of any licensing or regulatory agency with which the person has filed an application for a license or permit related to gaming, whether or not such license or permit was granted;
8. For each felony for which there is an ongoing prosecution or a conviction, the charge, the name and address of the court involved, and the date and disposition, if any;
9. For each misdemeanor conviction or ongoing misdemeanor prosecution (excluding minor traffic violations), within ten years of the date of the application, the name and address of the court involved and the date and disposition;
10. For each criminal charge (excluding minor traffic charges), whether or not there is a conviction, if such criminal charge is within ten years of the date of the application and is not otherwise listed pursuant to Paragraph (i) (8) or (i) (9) of this section, the criminal charge, the name and address of the court involved and the date and disposition;
11. The name and address of any licensing or regulatory agency with which the

person has filed an application for an occupational license or permit, whether or not such license or permit was granted;

12. A current photograph;
13. Any other information the Nation deems relevant; and
14. Fingerprints consistent with procedures adopted by the Nation according to 25 C. F. R. § 522.2 (h); by engaging either a city, county or a State, Federal or Nation law enforcement agency;
15. The Nation shall conduct an investigation sufficient to make a determination under Subsection (d) below. In conducting a background investigation, the Nation or its agent shall promise to keep confidential the identity of each person interviewed in the course of the investigation.

(d) Eligibility Determination. The Nation shall review a person's prior activities, criminal record, if any, and reputation, habits and associations to make a finding concerning the eligibility of a key employee or primary management official for employment in a gaming operation. If the Nation determines that employment of the person poses a threat to the public interest or to the effective regulation of gaming, or creates or enhances dangers of unsuitable, unfair, or illegal practices and methods and activities in the conduct of gaming, the Nation gaming operation shall not employ that person.

(e) Procedures for Forwarding Applications and Reports for Key Employees and Primary Management Officials to the National Indian Gaming Commission.

- (i) When a key employee or primary management official begins work at a gaming operation authorized by this ordinance, the Nation shall forward to the National Indian Gaming Commission a completed application for employment and conduct the background investigation and make the determination referred to in Subsection (d) of this section.
- (ii) The Nation shall forward the report referred to in Subsection (f) of this section to the National Indian Gaming Commission within 60 days after an employee begins work or within 60 days of the approval of this ordinance by the Chairman of the National Indian Gaming Commission.

- (iii) The gaming operation shall not employ as a key employee or primary management official a person who does not have a license after 90 days.
- (f) Report to the National Indian Gaming Commission.
 - (i) Pursuant to the procedures set out in Subsection (e) of this section, the Nation shall prepare and forward to the National Indian Gaming Commission an investigative report on each background investigation. An investigative report shall include all of the following:
 1. Steps taken in conducting a background investigation;
 2. Results obtained;
 3. Conclusions reached; and
 4. The basis for those conclusions.
 - (ii) The Nation shall submit, with the report, a copy of the eligibility determination made under Subsection (d) of the section.
 - (iii) If a license is not issued to an applicant, the Nation:
 1. Shall notify the National Indian Gaming Commission; and
 2. May forward copies of its eligibility determination and investigative report (if any) to the National Indian Gaming Commission for the inclusion in the Indian Gaming Individuals Records System.
 - (iv) With respect to key employees and primary management officials, the Nation shall retain applications for employment and reports (if any) of background investigations for inspection by the Chairman of the National Indian Gaming Commission or his or her designee for no less than three (3) years from the date of termination of employment.
- (g) Granting a Gaming License.
 - (i) If, within a thirty (30) day period after the National Indian Gaming Commission receives a report, the National Indian Gaming Commission notifies the Nation that it has no objection to the issuance of a license pursuant to a license application filed by a key employee or a primary management official for whom the Nation has provided an application and investigative report to the National Indian Gaming

Commission, the Nation may issue a license to such applicant.

(ii) The Nation shall respond to a request for additional information from the Chairman of the National Indian Gaming Commission concerning a key employee or a primary management official who is the subject of a report. Such a request shall suspend the 30-day period under Paragraph (g) (i) of this section until the Chairman of the National Indian Gaming Commission receives the additional information.

(iii) If, within the thirty (30) day period described above, the National Indian Gaming Commission provides the Nation with a statement itemizing objections to the issuance of a license to a key employee or to a primary management official for whom the Nation has provided an application and investigative report to the National Indian Gaming Commission, the Nation shall reconsider the application, taking into account the objections itemized by the National Indian Gaming Commission. The Nation shall make the final decision whether to issue a license to such applicant.

(h) License Suspension.

(i) If, after the issuance of a gaming license, the Nation receives from the National Indian Gaming Commission reliable information indicating that a key employee or a primary management official is not eligible for employment under Subsection (d) above, the Nation shall suspend such license and shall notify in writing the licensee of the suspension and the proposed revocation.

(ii) The Nation shall notify the licensee of a time and a place for a hearing on the proposed revocation of a license.

(iii) After a revocation hearing, the Nation shall decide to revoke or to reinstate a gaming license. The Nation shall notify the National Indian Gaming Commission of its decision.

SECTION 7. LICENSE LOCATIONS.

The Nation shall issue a separate license to each place, facility or location within its jurisdiction where Class II and/or Class III gaming is conducted under this ordinance.

SECTION 8. INTOXICATING BEVERAGE PROHIBITED.

No person shall sell, serve, give away, consume, furnish, or possess any beer, ale, wine, liquor, spirits or any other beverage or product containing alcohol for ingestion by human beings or any substance listed in Section 812 of Title 21 of the United States Code or added to the schedules contained therein as provided by federal law, at or near any game or session of Bingo conducted by the Comanche Nation Games. Any Indian violating this Section shall be guilty of violation of 25 C. F. R. Section 11.55 or 25 C. F. R. Section 11.74. Any non-Indian violating this Section shall be expelled from the Indian Country subject to the jurisdiction of the Comanche Nation, or detained for appropriate federal, state or the Nation authorities.

SECTION 9. AGE RESTRICTIONS.

No person under the age of sixteen (16) years shall be permitted to play bingo.

SECTION 10. DISCRIMINATION PROHIBITED.

No person shall be discriminated against due to race, color, creed, sex, or national origin at any game of bingo.

SECTION 11. REQUIREMENTS TO RECEIVE A PRIZE.

In addition to being the first player to properly cover a predetermined and publicly-announced pattern of squares upon the card being used by him or them, a player, in order to qualify to receive a prize, must furnish to the Comanche Nation Games:

(a) Acceptable proof of said winner's(s') name and address, and if the prize must be reported to the Internal Revenue Service pursuant to federal tax law, the social security number of the winner. Acceptable proof may be a driver's license, photo identification, or other identification acceptable to the Comanche Nation Games. An oral statement of the winner's(s') social security number may be acceptable in the discretion of the Comanche Nation Games when accompanied by two forms of identification, one of which is a photo identification if the prize awarded exceeds the amount which must be reported to the Internal Revenue Service under federal law.

(b) A signed receipt acknowledging acceptance and receipt of the prize awarded.

SECTION 12. PENALTIES.

Any individual who violates any provision of this Ordinance, including the provisions of any Compact incorporated herein, shall be subject to civil penalties including exclusion from employment by the Nation's gaming enterprise, exclusion from attendance at any Nation gaming facility, exclusion from

Comanche Nation jurisdiction if a non-Indian or, with respect to any person subject to the jurisdiction of the Nation to impose such fines, a fine of not less than Fifty Dollars (\$50.) nor more than Five Hundred Dollars (\$500.) for each such violation as well as confinement in the Nation jail for not less than ten (10) days nor more than sixty (60) days, or both fine and jail time. The Commission established pursuant to this Ordinance shall have the jurisdiction to impose any such penalties on any person within the jurisdiction of the Nation.

SECTION 13. COMANCHE NATION GAMING ENTERPRISE.

(a) Establishment of Enterprise. There is hereby established a Comanche Nation gaming operation, called the "Comanche Nation Games," which shall be an enterprise of the Comanche Nation and which shall have the authority to conduct gaming within the Nation's jurisdiction. Comanche Nation Games shall be administered and regulated by the Business Committee and shall be a subordinate agency of the Nation.

SECTION 14. STANDARDS OF OPERATION AND MANAGEMENT.

(a) Class III games of chance. The initial standards of operation and management for games of chance adopted in accordance with any Compact shall be those set forth in any compact or any attachment to a compact.

(b) Class II Games. The Business Committee may adopt standards of operation and management for Class II games, and pending such adoption, may direct the Enterprise to comply with such standards as the Business Committee may determine necessary to protect the integrity of such Class II games.

SECTION 15. PROHIBITED ACTS.

It shall be a violation of this Ordinance for any person to:

(a) Conduct or participate in any Class II or Class III gaming operation within Comanche Nation jurisdiction other than at the gaming facilities.

(b) Receive, distribute, apply or divert any property, funds, proceeds or other assets of the Enterprise to the benefit of any individual or any other person except as authorized by this Ordinance and the Resolution of the Nation establishing the Enterprise.

(c) Tamper with any equipment used in the conduct of The Nation gaming operations with the intent to cause any person to win or lose any wager other than in accord with the publicly announced rules of such gaming operations.

(d) Do any other act in connection with the conduct of the Nation's gaming operations with the

intent to affect the outcome of any wager other than in accord with the publicly announced rules of such gaming operations.

(e) To alter or misrepresent the outcome or other event on which wagers have been made after the outcome is made sure but before it is revealed to the players.

(f) To place, increase or decrease a bet or to determine the course of play after acquiring knowledge, not available to all players, of the outcome of the game or any event that affects the outcome of the game or which is the subject of the bet or to aid anyone in acquiring such knowledge for the purpose of placing, increasing or decreasing a bet or determining the course of play contingent upon that event or outcome.

(g) To claim, collect or take, or attempt to claim, collect or take, money or anything of value in or from a gambling game, with intent to defraud, without having made a wager thereon, or to claim, collect or take an amount greater than the amount won.

(h) To place or increase a bet after acquiring knowledge of the outcome of the game or other event which is the subject of the bet, including past-posting and pressing bets.

(i) To reduce the amount wagered or cancel the bet after acquiring knowledge of the outcome of the game or other event which is the subject of the bet, including pinching bets.

(j) To manipulate, with the intent to cheat, any component of an electronic game of chance or gaming device in a manner contrary to the designed and normal operational purpose for the component. Knowingly to use other than coins or tokens approved by the Nation Gaming Agency or other lawful coin, legal tender of the United States of America, or to use coin not of the same denomination as the coin intended to be used in the gambling game.

(k) To possess, with the intent to use, any device to assist in projecting the outcome of the game, in keeping track of the cards played, in analyzing the probability of the occurrence of an event relating to the game, or in analyzing the strategy for playing or betting to be used in the game.

(l) To use any device or means to cheat, or to possess any such device while at the gaming facility.

SECTION 16. SERVICE OF PROCESS.

All notices or process made pursuant to this ordinance may be made by directing said notice to:

Chairman

Comanche Nation

SECTION 17. AMENDMENTS.

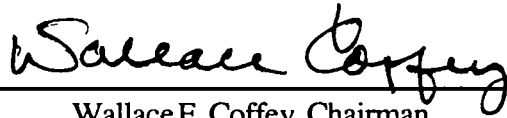
This Ordinance may be amended by the Comanche Business Committee, with the approval of the Secretary of the Interior or his designee and the approval of the National Indian Gaming Commission, when established. The approved Ordinance and any amendments shall be filed in the office of the Secretary of the Comanche Indian Nation.

SECTION 18. REPEALER.

Ordinance repeals the Bingo Ordinance of the Comanche Nation adopted October 2, 1989, and enactment by Comanche Business Committee Resolution No. 79-89.

CERTIFICATION

The undersigned officers of the Comanche Nation hereby certify the above Comanche Nation Gaming Ordinance was duly adopted and enacted by Resolution No. 32-96 at a session of the Comanche Business Committee held on this 26th day of March 1996, at the Comanche Nation Complex, Lawton, Oklahoma, by a majority vote of 5 for, 0 against, and 0 abstaining.



Wallace E. Coffey, Chairman

Comanche Nation

ATTEST:



Elrod Monoessy, Secretary/Treasurer

Comanche Nation

SUPPLEMENTAL INFORMATION CONCERNING THE COMANCHE NATION GAMING ORDINANCE

1. The Comanche Business Committee will be responsible for conducting background investigations and suitability determinations. The investigations will be conducted by the Comanche Tribal Police Department under the direction of the Chief of Police. Background information meeting the requirements of 25 C. F. R. Section 556 will be obtained from each applicant on forms designed for that purpose. Fingerprint cards will be forwarded to the National Indian Gaming Commission for processing through the F. B. I. Investigators of the Comanche Tribal Police Department will verify background information through telephonic or written communications and will interview former employers and personal references. Court records and/or credit reports will also be reviewed. Personal interviews with the applicant will also be conducted as necessary. During the background investigation, potential problem areas and disqualifying information will be documented in writing. The results obtained from the background investigation, including any unsuitable findings or problem areas, will be documented in writing and forwarded to the Comanche Business Committee.

2. Tribal gaming licenses for primary management officials and key employees will be issued by the Comanche Business Committee. The Committee will review the results of the background investigations. If more information is required, the Committee will direct the Tribal Police Chief to obtain additional information as necessary. When the Comanche Business Committee is satisfied that it has all of the background information required, it will evaluate the investigative results and reach a conclusion as to the applicant based upon the standards for issuance of a tribal gaming license under Federal law and the Comanche Gaming Ordinance. The Committee will then make a suitability determination as to the applicant and the Tribal Police Chief will then forward an investigative report and suitability determination to the National Indian Gaming Commission on forms designed for that purpose and meeting the N.I.G.C.'s requirements.

3. Disputes between the gaming public and the Comanche gaming enterprise will initially be addressed by the gaming manager or department head on duty, with further recourse to the General Manager of the enterprise. If the patron is dissatisfied with the decision made by the General Manager, the patron would be able to have the dispute reviewed by the Comanche Business Committee, which would render a final decision with respect to the matter.