CSKT Tribal Gaming Commission

August 7, 2013

National Indian Gaming Commission
1441 L Street NW., Suite 9100
Washington, DC 20005

Dear Ms. Tracie L. Stevens,

In response to NIGC seeking comments on a proposed reinterpretation of an agency decision regarding the decision to classification of server based electronic bingo system games that can be played utilizing only one touch of a button (“one touch bingo”).

So in support of the Commission reinterpretation of “one touch bingo” the CSKT Tribal Gaming Commission is in favor of your efforts to once again uphold IGRA and support Indian Tribes and Class II gaming. Class II gaming requires electronic, computer or other technologic aid to play the game of bingo, electronic linked to a bingo system. One touch bingo games played meets the required elements of Class II bingo games as more than one player plays the game of bingo, player cover drawn number, game won by the first person to do so, but also allows multiple winners on a particular pattern, numbers selected by a random number generated selection. The electronic linked bingo system assist the player(s) by automatically covers pre-designated number and winning patterns.

CSKT Tribal Gaming Commission thanks NIGC for its consideration to embrace rather than stifle technological advancements in gaming and affirm Indian Gaming Regulatory Act that it “intends that tribes be given the opportunity to take advantage of modern methods of conducting Class II games and the language regarding technology is designed to provide maximum flexibility.”

Sincerely,

E.T. Bud Moran, Chairman
CSKT Tribal Gaming Commission