

Course Objectives

- Be able to maximize compliance with IGRA and NIGC Regulations.
- Understand the NIGC enforcement process
- Understand the NIGC Appeal Process
- Identify IGRA's Requirements in Tribal Law

Applicable Laws

- Indian Gaming Regulatory Act 25 U.S.C. § § 2701 to 2721
- NIGC regulations
 25 C.F.R. parts 501-577
- DOI regulations
 25 C.F.R. parts 290, 291
- Tribal gaming ordinances & regulations

- https://www.nigc.gov/generalcounsel/gaming-ordinances • Tribal-State Compact or
- "Secretarial Procedures" 25 U.S.C. § 2710(d); 25 C.F.R. part 290

Overview of Key IGRA Req's

IGRA Requires:

- Approved gaming ordinance
- For Class III gaming, an approved Tribal-State compact
- All gaming must be on "Indian lands"
- · Net gaming revenues used for 5 (possibly 6) purposes
- · Facility licenses for each (gaming) place, facility or location
- A Tribe to maintain the sole proprietary interest in, and responsibility for, gaming operation

Overview of Key IGRA Req's (cont).

- Safely construct, maintain and operate gaming facilities to adequately protect environment, public health & safety
- Background investigations, eligibility determinations, and gaming license for every key employee and primary management
- Annual audits of each gaming operations
- Approved management contracts, if 3rd party will be managing gaming operation
- · Regulation of "Individually owned gaming"

25 U.S.C. § 2710(b)(4)(A)-(B), (d); 25 C.F.R. § 522.10

Tribal Gaming Ordinances

- Class II or III gaming ordinance must be approved by NIGC Chair
- · Ordinance is effective only after approval
- Must contain all provisions required by IGRA & NIGC regulations
- Disapproval can be appealed to NIGC within ____ days

25 U.S.C. § 2710; 25 C.F.R. Parts 522 and 528

Ordinance Amendments

- Amendments must be submitted to NIGC Chair for approval within <u>days of</u> enactment
- OGC will review the entire ordinance when reviewing an Amendment.

Indian Lands

Gaming must be conducted on "Indian lands"

- Definition of "Indian lands" in IGRA & NIGC regs
 Reservation, or
 - Trust lands or Restricted Fee Lands
 - Tribe must have jurisdiction over lands
 - Tribe must exercise governmental power over lands

25 U.S.C. §§ 2703(4), 2710(b)(2), 2710(d)(1); 25 C.F.R. § 502.12

Class III Gaming Compacts

- Class III gaming requires an approved Class III Tribal-State compact
 - "An agreement between a tribe and a state about class III gaming"
- Class III gaming must be conducted in full compliance with all provisions of compact
- Secretarial Procedures
 - Unusual option
- Takes the place of a Compact
 25 U.S.C. §§ 2710(d)(1)(C), 2710(d)(3)(B) & (d)(8)(A) 25 C.F.R. part 291

Sole Proprietary Interest

- IGRA requires the tribe to retain the sole proprietary interest in, and responsibility for, the gaming activity • On paper and in practice
- 3 criteria to assess compliance with SPI:
 - Term of the contractual relationship
 - Amount of revenue paid to 3rd party
 - Compare financial risk assumed with value provided to tribe
 Control given to 3rd party over the gaming activity
 - 25 U.S.C. § 2710(b)(2)(A), § 2702(2)

S Uses of Gaming Revenues

• Tribe must use its net gaming revenues for one or more of the following five purposes:

- (1) Funding tribal government operations or programs
- (2) Providing for general welfare of tribe and its members*
- (3) Promoting tribal economic development
- (4) Donating to charitable organizations
- (5) Helping fund local government agencies\

*Per Capita Payments are an exception

25 C.F.R. § 522.4(b)(2)11

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Per Capita Payments

Per Capita Requirements:

- (1) Tribe must have an approved Revenue Allocation Plan (RAP) in place
- (2) RAP must allocate net gaming revenues to one or more of the five uses allowed by IGRA
- (3) RAP must be approved by Secretary of the Interior
- (4) Per capita payments must be disbursed to guardians of legally incompetent persons
- (5) Tribal members must be notified that payments are subject to federal taxes

25 U.S.C. § 2710(b)(3), § 2710(d)(1)(A)(ii);25 C.F.R. part 290, § 522.4(b)(2)(ii)

Background Investigations

- Tribes must conduct background investigations of all primary management official (PMO) and key employee (KE) applicants of the gaming operation before they can be licensed
 - Must be conducted according to requirements in tribe's gaming ordinance and NIGC regulations, Parts 556 & 558
 - NIGC Regulations specify jobs that are PMO/KE
 - Tribe can *designate* additional PMO/KE who will need a full background investigation

25 C.F.R. §§ 522.4(b)(5), 502.14, 502.19

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Safe Construction & Operation of Gaming Facilities

Tribe must safely construct, maintain and operate gaming facilities to adequately protect environment, public health & public safety

25 U.S.C. § 2710(b)(1)(E), (d)(2)(A); 25 C.F.R. §§ 522.4(b)(7) & 522.6

Facility Licenses

- Tribe must issue license for each place, facility, or location at which Class II or Class III gaming is conducted
- The Tribe must provide notice to NIGC Chair that license is being considered <u>days</u> before opening of new facility, place or location
- Once license is issued, copy must be submitted to NIGC Chair within <u>days</u>

25 USC § 2710 (b)(2)(E); 25 C.F.R. §§ 522.5(b)(6), 559.2(a), 559.3

Annual Audits & Financial Statements

- Annual audit must be conducted by *independent* Certified Public Accountant (CPA) conducted of each gaming operation
- Audit must be based on annual financial statements
 of each gaming operation
- Two copies of the annual audit must be submitted to NIGC within <u>days</u> of end of fiscal year

28 U.S.C. § 2710(b)(2)(C)-(D); 25 C.F.R. §§ 522.4(b)(4), 522.6, 571.12-13

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Agreed-Upon Procedures

- Agreed-Upon Procedures (AUPs) must be performed annually by independent CPA to verify that the Class II gaming operation is in compliance with Class II minimum internal control standards (MICS)
- CPA will prepare a report of their findings and present it to the Tribe
- Tribe must submit AUP reports to NIGC <u>days</u> after the end of the fiscal year.

25 C.F.R. § 542.3(f)

Annual Fees

- Annual fees must be paid by each tribal gaming operation to NIGC
 - Fee rate set annually by NIGC and Published on or before March 1.
 - Paid quarterly
 - Based on the gross gaming revenue for the prior fiscal year.
- Fee payments are calculated by each gaming operation in a "Quarterly Statement."
- For current fee rate, go to: <u>http://www.nigc.gov/finance/Annual-fees</u> 25 U.S.C. § 2717; 25 C.F.R. § 514
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BSE2 Covered in an additional training and probably better for Audit to talk about. Brewer, Steven E., 4/11/2017

Annual Fees & Quarterly Statements

- Quarterly statements must be submitted to NIGC with each quarterly fee payment
- · Quarterly statements must show:
 - Gaming operation's gross gaming revenues for previous fiscal year
 - Calculation of fees owed
 - All amounts used in calculation
 - Calculate your tribe's quarterly fee amount, go to:
 - http://www.nigc.gov/images/uploads/2016WorksheetQuarterFinal.pdf

25 U.S.C. § 2717; 25 C.F.R. § 514

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Management Contracts

- A "management contract" is:
- Contract, subcontract or collateral agreement between:
 - Indian tribe and contractor or
 - Contractor and subcontractor
- $-\,$ That provides for management of all, or part of, a gaming operation.
- A "collateral agreement" is:
 - Contract that is related to management contract, either directly or indirectly
 - Any rights, duties or obligations created between tribe and management contractor or subcontractor

25 C.F.R. § 502.15, 502.5; NIGC Bulletin 94-5

Management Contracts

- Must be submitted to NIGC Chair for review within <u>days</u> of execution by parties.
- · Is effective only when approved by NIGC Chair
- Tribe may not allow Contractor to operate under management contract terms <u>before</u> approval

25 U.S.C. §§ 2710(d)(a), 2711; 25 C.F.R. Part 531, 533

Management Contracts

- Chair will approve contract if:
 - Length of term does not exceed ____years or ____years if "good cause" is shown.
 - Fees must be reasonable "in light of surrounding circumstances" and can't exceed <u>30%</u> of net revenues
 - May exceed 30%, but not 40% in rare circumstances.
 - Complete Background investigations of:
 - Persons with management responsibility for management contract
 - Directors of corporation that is party to the management contract

Persons or entities with financial interest in management contract

25 C.F.R. part 537, § 533.6

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Management Contracts

- Management contracts, and amendments are void if <u>not</u> approved by NIGC Chair.
- · After approval, can be void if:
 - Non-compliance with NIGC-approved contract terms
 - Management violates standards of NIGC management contract regulations
 - There are changes to persons with a financial interest in or management responsibility for a management contract that have not been approved by NIGC Chair in accordance with NIGC regulations 25 U.S.C. § 2711; 25 C.F.R. parts 531, 533, 535 & 537

Criminal Violations

- Some IGRA violations are also criminal violations
 - Casino employee embezzles money from a casino
 - Casino employee participates in a money laundering
 - Gaming operation defrauds a tribe
- If NIGC has information that federal, state or tribal law has been violated, NIGC must share it with appropriate law enforcement officials 25 U.S.C. § 2716(b)

Tips for Compliance

Be proactive

- Know the laws that apply to you and your gaming operation and where to find them.

- Be assertive
 - · Take advantage of NIGC expertise, services and on-line resources

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- Seek assistance
 - · For compliance issues contact NIGC Regional staff
 - For legal questions contact OGC.
- Learn from other examples
 - <u>www.nigc.gov/general-counsel</u>

Tips for Compliance Be informed & use on-line tools • Visit NIGC website · Review relevant bulletins · Print and use: - Model Gaming Ordinance & Checklist

- Fee schedule, worksheet & calculation tool
- MICS worksheet & audit checklists
- AUP Report formats
- Management Contract checklists
- · Review upcoming trainings and attend one
- Access IGRA and NIGC & DOI regulations

Tips for Compliance (SPI)

Be vigilant

- Pay attention to telltale signs of possible SPI violations
 - Low risk to 3rd party, high compensation, long term
 - 3rd party right to control tribal regulatory and management decisions
 - Veto power given to 3rd party over tribal laws/regulations
 - 3rd party access to gaming operation books, records, financial statements and/or reports
- Follow your gut instincts

- Before acting on a suspicion, investigate

Tips For Compliance (Deadlines)

- Gaming Ordinances & Amendments ____days after enactment
- Background Investigations ____days before work begins
- Notice of Results ____ days after applicant begins work
- Licensing of PMO/KE Notices ____days after decision.
- Facility License Notices ____ days before issuance.
 - Notice of license issuance within <u>days of issuance</u>
 Notice of license not being issued within <u>days of denial</u>
 - Notice of revocation/reinstatement of license within <u>days</u>
 - Facility License Renewal Notice within _____ days of issuance

Tips For Compliance (Deadlines)

- Annual audit report & financial statements
 _____ days after end of fiscal year
- Annual Agreed-Upon-Procedures report
- _____ days after end of fiscal year
- Annual fees/Quarterly Statements
- March 30, June 30, September 30, December 31
- Management Contracts
 - ____ days of execution
- Management Contract Amendments
 ______days of execution

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Obtain Req'd Approvals

- Tribal Gaming Ordinances
- Ordinance Amendments
- Management Contracts
- Management Contract Amendments
- Tribal-State Compacts
- Revenue Allocation Plans (RAPs)

NIGC Enforcement Actions

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- NIGC can take enforcement action for any violation of applicable law, including violations of:
 - IGRA
 - NIGC regulations
 - Tribal gaming ordinances & regulations
 25 U.S.C. § 2705; 25 C.F.R. §§ 573.1 and 573.3

Letter of Concern

- NIGC may issue a Letter of Concern (LOC) before taking enforcement action.
- · LOC will include:
 - · Preliminary assessment of violation
 - Specific facts supporting assessment
 - · Steps to cure the violation.

Chair's Enforcement Authority

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    Chair's Enforcement Action:
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Notice of Violation

 NIGC Chair can issue NOV and civil fine for any violation of IGRA, NIGC regulations or tribal gaming ordinance

Proposed Civil Fine

- Civil fine not to exceed \$50,276 per day, per violation
- Temporary Closure Order

 Chair can issue temporary closure order for any of <u>13 substantial violations</u> of IGRA, NIGC regulations or tribal

ordinances or regulations

25 U.S.C. § 2713; 25 C.F.R. parts 573 and 575

Appeals

- A Tribe or other Recipient of NOV, Proposed CFA or TCO may appeal that action.
- When must an appeal be filed?
 - Within 30 days of receiving NOV, CFA or TCO
 - Within $\underline{10}$ days of filing appeal, appellant must file a witness list and brief outline of appeal with NIGC
- Party may request that appeal is either:
 - Decided by full Commission on written submissions
 - Heard before Presiding Official
 - 25 C.F.R. parts 580, 584 & 585

• When will a decision be issued?

- Within <u>90</u> days of recommended decision issued by Presiding Official
- Within <u>90</u> days of briefing, if appeal is only on written submissions to Commission
- Exception: Decisions on TCO made within 30 days
- Settlement may be an alternative outcome

25 U.S.C. § 2713(b)(2)-(c); 25 C.F.R. §§ 583.6, 584.14

Appeals to Federal Court

- Decisions on appeals issued by the Commission are Final Agency Action.
- Final agency actions may be appealed to a federal district court

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