



Gaming Revenues by Range

NIGC Tribal Gaming Revenues

Gaming Revenue Range	Number of Operations	Revenues (in thousands)	Percentage of		Mean (in thousands)	Median (in thousands)
			Operations	Revenues		
Gaming operations with fiscal years ending in 2015						
\$250 million and over	31	13,438,296	6.5%	45.0%	\$433,493	\$364,412
\$100 million to \$250 million	48	7,912,634	10.1%	26.5%	\$164,847	\$171,114
\$50 million to \$100 million	54	3,880,101	11.4%	13.0%	\$71,854	\$69,112
\$25 million to \$50 million	69	2,466,214	14.6%	8.3%	\$35,742	\$33,948
\$10 million to \$25 million	98	1,590,194	20.7%	5.3%	\$16,226	\$15,676
\$3 million to \$10 million	79	495,275	16.7%	1.7%	\$6,269	\$6,434
Under \$3 million	95	99,031	20.0%	0.3%	\$1,042	\$771
Total	474	\$29,881,744				
Gaming operations with fiscal years ending in 2014						
\$250 million and over	26	\$11,476,930	5.7%	40.3%	\$441,420	\$352,632
\$100 million to \$250 million	53	\$8,879,425	11.5%	31.2%	\$167,536	\$166,669
\$50 million to \$100 million	50	\$3,497,403	10.9%	12.3%	\$69,948	\$66,707
\$25 million to \$50 million	70	\$2,495,929	15.3%	8.8%	\$35,656	\$32,415
\$10 million to \$25 million	96	\$1,533,912	20.9%	5.4%	\$15,978	\$15,605
\$3 million to \$10 million	76	\$479,275	16.6%	1.7%	\$6,306	\$6,425
Under \$3 million	88	\$96,437	19.2%	0.3%	\$1,096	\$888
Total	459	\$28,459,310				
Gaming operations with fiscal years ending in 2013						
\$250 million and over	26	\$11,339,225	5.8%	40.5%	\$436,124	\$374,214
\$100 million to \$250 million	52	\$8,581,295	11.6%	30.6%	\$165,025	\$163,382
\$50 million to \$100 million	51	\$3,633,364	11.4%	13.0%	\$71,242	\$69,459
\$25 million to \$50 million	68	\$2,416,657	15.1%	8.6%	\$35,539	\$33,501
\$10 million to \$25 million	95	\$1,511,162	21.2%	5.4%	\$15,907	\$15,605
\$3 million to \$10 million	79	\$462,919	17.6%	1.7%	\$5,860	\$5,368
Under \$3 million	78	\$86,974	17.4%	0.3%	\$1,115	\$847
Total	449	\$28,031,595				
Gaming operations with fiscal years ending in 2012						
\$250 million and over	24	\$10,815,771	5.6%	38.8%	\$450,657	\$387,724
\$100 million to \$250 million	56	\$9,384,248	13.2%	33.6%	\$167,576	\$165,306
\$50 million to \$100 million	51	\$3,547,829	12.0%	12.7%	\$69,565	\$65,829
\$25 million to \$50 million	57	\$2,011,824	13.4%	7.2%	\$35,295	\$33,043
\$10 million to \$25 million	98	\$1,639,971	23.1%	5.9%	\$16,734	\$16,180
\$3 million to \$10 million	70	\$414,112	16.5%	1.5%	\$5,916	\$5,598
Under \$3 million	69	\$86,249	16.2%	0.3%	\$1,250	\$1,019
Total	425	\$27,900,004				
Gaming operations with fiscal years ending in 2011						
\$250 million and over	23	\$10,421,992	5.5%	38.4%	\$453,130	\$378,397
\$100 million to \$250 million	55	\$9,065,678	13.1%	33.4%	\$164,831	\$156,252
\$50 million to \$100 million	52	\$3,639,595	12.4%	13.4%	\$69,992	\$66,151
\$25 million to \$50 million	55	\$1,902,860	13.1%	7.0%	\$34,597	\$32,784
\$10 million to \$25 million	98	\$1,629,551	23.3%	6.0%	\$16,628	\$15,753
\$3 million to \$10 million	70	\$413,441	16.6%	1.5%	\$5,906	\$5,525
Under \$3 million	68	\$80,691	16.2%	0.3%	\$1,187	\$1,010
Total	421	\$27,153,807				

Source: Compiled from gaming operation audit reports received and entered by the NIGC through 6/30/2016.