

Course Agenda

Advanced Regulating Gaming Technology * February 9-11, 2016 Cliff Castle Casino

Day One:

- 9:00 • Welcome & Introduction
- 9:15 • Intro to NIGC
- 10:00 • Electronic Gaming Machines
- 10:50 • Break
- 11:00 • Electronic Gaming Machines
- 12:00 • **Lunch** (on your own)
- 1:00 • Electronic Gaming Machines

- 1:50 • Break
 - 2:00 • Gaming Forensics
 - 2:50 • Break
 - 3:00 • Gaming Forensics
 - 3:50 • Break
 - 4:00 • Gaming Forensics
 - 4:30 • Review, Question & Answer
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Day Two:

- 9:00 • Welcome & Introduction
- 9:05 • Class II Gaming System Verification
- 9:50 • Break
- 10:00 • Progressive
- 10:50 • Break
- 11:00 • Progressive
- 12:00 • **Lunch** (on your own)

- 1:00 • IT Threats for Casinos
 - 1:50 • Break
 - 2:00 • IT Threats for Casinos
 - 2:50 • Break
 - 3:00 • Workshop 4
 - 3:50 • Break
 - 4:00 • IT Threats for Casinos
 - 4:30 • Review, Question & Answer
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Day Three:

- 9:00 • Welcome & Introduction
- 9:05 • Game Authorization Terminal
- 9:50 • Break
- 10:00 • Game Authorization Terminal
- 10:50 • Break
- 11:00 • Class II Technical Standards
- 12:00 • Course Close

*Times subject to change