



United States Department of the Interior

OFFICE OF THE SECRETARY

Washington, D.C. 20240

DEC 19 2002

Honorable Ernest L. Stensgar
Chairman, Coeur d'Alene Tribe
P.O. Box 408
Plummer, Idaho 83851

Dear Chairman Stensgar:

On November 7, 2002, we received the Addendum to the Class III compact between the Coeur d'Alene Tribe (Tribe) and the State of Idaho. We have completed our review of this Addendum and conclude that it does not violate the Indian Gaming Regulatory Act of 1988 (IGRA), Federal law, or our trust responsibility. Therefore, pursuant to my delegated authority and Section 11 of IGRA, we approve the Addendum. This Addendum shall take effect when the notice of our approval, pursuant to Section 11(d)(3)(B) of IGRA, 25 U.S.C. § 2710(d)(3)(B), is published in the FEDERAL REGISTER.

We wish the Tribe and the State success in their economic venture.

Sincerely,

Neal A McCaleb

Assistant Secretary – Indian Affairs

Enclosure

Similar Letter Sent to: Honorable Dirk Kempthorne
 Governor of Idaho
 700 W. Jefferson Street
 Boise, Idaho 83720

cc: Northwest Regional Director
 National Indian Gaming Commission
 Idaho United States Attorney

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Washington, where the Pacific Fishery Management Council will be meeting.

For background information on the Klamath Council, please refer to the notice of their initial meeting that appeared in the **Federal Register** on July 8, 1987 (52 FR 25639).

Dated: January 2, 2003.

John Engbring,

Acting Manager, California/Nevada Operations Office, Sacramento, CA, Notice of Meeting of the Klamath Fishery Management Council.

[FR Doc. 03-321 Filed 1-7-03; 8:45 am]

BILLING CODE 4310-55-P

DEPARTMENT OF THE INTERIOR

Bureau of Indian Affairs

Indian Gaming

AGENCY: Bureau of Indian Affairs, Interior.

ACTION: Notice of approved Tribal-State Compact.

SUMMARY: Pursuant to section 11 of the Indian Gaming Regulatory Act of 1988, Pub. L. 100-497, 25 U.S.C. 2710, the Secretary of the Interior shall publish, in the **Federal Register** notice of approved Tribal-State Compacts for the purpose of engaging in Class III gaming activities on Indian lands. The Assistant Secretary—Indian Affairs, Department of the Interior, through his delegated authority, has approved the Tribal-State Compact for Class III gaming between the Confederated Tribes of the Colville Reservation and the State of Washington.

EFFECTIVE DATE: January 8, 2003.

FOR FURTHER INFORMATION CONTACT: George T. Skibine, Director, Office of Indian Gaming Management, Bureau of Indian Affairs, Washington, DC 20240, (202) 219-4066.

Dated: December 18, 2002.

Neal A. McCaleb,

Assistant Secretary—Indian Affairs.

[FR Doc. 03-339 Filed 1-7-03; 8:45 am]

BILLING CODE 4310-4N-M

DEPARTMENT OF THE INTERIOR

Bureau of Indian Affairs

Indian Gaming

AGENCY: Bureau of Indian Affairs, Interior.

ACTION: Notice of approved addendum to a tribal-State compact.

SUMMARY: Under Section 11 of the Indian Gaming Regulatory Act of 1988

(IGRA), Public Law 100-497, 25 U.S.C. § 2710, the Secretary of the Interior shall publish, in the **Federal Register**, notice of the approved Tribal-State compacts for the purpose of engaging in Class III gaming activities on Indian lands. The Assistant Secretary—Indian Affairs, Department of the Interior, through his delegated authority, has approved the Addendum to the Class III gaming compact between the Coeur d'Alene Tribe and the State of Idaho.

EFFECTIVE DATE: January 8, 2003.

FOR FURTHER INFORMATION CONTACT:

George T. Skibine, Director, Office of Indian Gaming Management, Bureau of Indian Affairs, Washington, DC 20240, (202) 219-4066.

Dated: December 19, 2002.

Neal A. McCaleb,

Assistant Secretary—Indian Affairs.

[FR Doc. 03-338 Filed 1-7-03; 8:45 am]

BILLING CODE 4310-4N-M

DEPARTMENT OF THE INTERIOR

Bureau of Indian Affairs

Indian Gaming

AGENCY: Bureau of Indian Affairs, Interior.

ACTION: Notice of amendment to approved tribal-State Compact.

SUMMARY: Under section 11 of the Indian Gaming Regulatory Act of 1988 (IGRA), Public Law 100-497, 25 U.S.C. 2710, the Secretary of the Interior shall publish, in the **Federal Register**, notice of the approved Tribal-State compacts for the purpose of engaging in Class III gaming activities on Indian lands. The Assistant Secretary—Indian Affairs, Department of the Interior, through his delegated authority, has approved Amendment to the Class III gaming compact between the Kootenai Tribe of Idaho and the State of Idaho.

EFFECTIVE DATE: January 8, 2003.

FOR FURTHER INFORMATION CONTACT:

George T. Skibine, Director, Office of Indian Gaming Management, Bureau of Indian Affairs, Washington, DC 20240, (202) 219-4066.

Dated: December 19, 2002.

Neal A. McCaleb,

Assistant Secretary—Indian Affairs.

[FR Doc. 03-340 Filed 1-7-03; 8:45 am]

BILLING CODE 4310-4N-M

DEPARTMENT OF THE INTERIOR

Bureau of Indian Affairs

Indian Gaming

AGENCY: Bureau of Indian Affairs, Interior.

ACTION: Notice of approved addendum to a tribal-State compact.

SUMMARY: Under section 11 of the Indian Gaming Regulatory Act of 1988 (IGRA), Public Law 100-497, 25 U.S.C. 2710, the Secretary of the Interior shall publish, in the **Federal Register**, notice of the approved Tribal-State compacts for the purpose of engaging in Class III gaming activities on Indian lands. The Assistant Secretary—Indian Affairs, Department of the Interior, through his delegated authority, has approved the Addendum to the Class III gaming compact between the Nez Perce Tribe and the State of Idaho.

DATES: January 8, 2003

FOR FURTHER INFORMATION CONTACT:

George T. Skibine, Director, Office of Indian Gaming Management, Bureau of Indian Affairs, Washington, DC 20240, (202) 219-4066.

Dated: December 19, 2002.

Neal A. McCaleb,

Assistant Secretary—Indian Affairs.

[FR Doc. 03-341 Filed 1-7-03; 8:45 am]

BILLING CODE 4310-4N-M

INTERNATIONAL TRADE COMMISSION

[Investigation No. 731-TA-1023 (Preliminary)]

Certain Ceramic Station Post Insulators from Japan

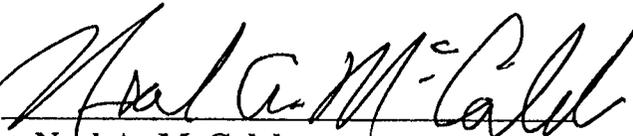
AGENCY: International Trade Commission.

ACTION: Institution of antidumping investigation and scheduling of a preliminary phase investigation.

SUMMARY: The United States International Trade Commission (Commission) hereby gives notice of the institution of an investigation and commencement of preliminary phase antidumping investigation No. 731-TA-1023 (Preliminary) under section 733(a) of the Tariff Act of 1930 (19 U.S.C. 1673b(a)) (the Act) to determine whether there is a reasonable indication that an industry in the United States is materially injured or threatened with material injury, or the establishment of an industry in the United States is materially retarded, by reason of imports from Japan of certain station

DEPARTMENT OF THE INTERIOR

Consistent with 25 U.S.C.A. § 2710(d)(8) this compact addendum is approved on this 19 day of DECEMBER, 2002, by the Assistant Secretary - Indian Affairs of the United States Department of the Interior.

By: 
Neal A. McCaleb
Assistant Secretary - Indian Affairs.

AMENDMENT

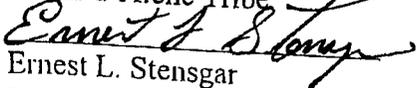
The 1992 Class III Gaming Compact By and Between the Coeur d'Alene Tribe and the State of Idaho has been approved for amendment by Idaho ballot measure Proposition One, the Indian Gaming and Self-Reliance Act, which received a majority of the votes in the November 5, 2002 Idaho state election. Proposition One is the law of the state of Idaho, and as set forth in Section 4 of Proposition One and as codified at Idaho Code § 67-429C, the 1992 Class III Gaming Compact By and Between the Coeur d'Alene Tribe and the State of Idaho is hereby amended by the addition of a new Article 6.8 as follows:

Article 6.8 Gaming Machines Permitted; Expansion Limitation; Education Funding

- 6.8.1 Notwithstanding any other provision of this compact, the tribe is permitted to conduct gaming using tribal video gaming machines as described in Section 67-429B, Idaho Code.
- 6.8.2 Notwithstanding any other provision of this compact, in the 10 years following incorporation of this term into its compact, the number of tribal video gaming machines the tribe may possess is limited to the number of tribal video gaming machines possessed by the tribe as of January 1, 2002, plus 25% of that number; provided, however, that no increase in any single year shall exceed 5% of the number possessed as of January 1, 2002. Thereafter, the tribe may operate such additional tribal video gaming machines as are agreed to pursuant to good faith negotiations between the state and the tribe under a prudent business standard.
- 6.8.3 Notwithstanding any other provision of this compact, and to the extent such contributions are not already required under the tribe's existing compact, the tribe agrees to contribute 5% of its annual net gaming income for the support of local educational programs and schools on or near the reservation. The tribe may elect to contribute additional sums for these or other educational purposes. Disbursements of these funds shall be at the sole direction of the tribe.
- 6.8.4 Notwithstanding any other provision of this compact, the tribe agrees not to conduct gaming outside of Indian lands;

This Amendment is deemed effective upon the signature by the Coeur d'Alene Tribe, and approval by the Secretary of the Interior or her designated representative. Pursuant to Idaho Code 67-429C(2) there is no need for further signature or action by the executive or the legislative branches of state government to effectuate this Amendment.

Coeur d'Alene Tribe


Ernest L. Stensgar

Dated this 6th day of November, 2002.

LEXSTAT IDAHO CODE § 67-429B

Idaho Code

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***** STATUTES CURRENT THROUGH THE 2004 SESSION *****
***** ANNOTATIONS CURRENT THROUGH OCTOBER 28, 2004 *****

GENERAL LAWS
TITLE 67. STATE GOVERNMENT AND STATE AFFAIRS
CHAPTER 4. LEGISLATURE

GO TO CODE ARCHIVE DIRECTORY FOR THIS JURISDICTION

Idaho Code § 67-429B (2004)

§ 67-429B. Authorized tribal video gaming machines

(1) Indian tribes are authorized to conduct gaming using tribal video gaming machines pursuant to state-tribal gaming compacts which specifically permit their use. A tribal video gaming machine may be used to conduct gaming only by an Indian tribe, is not activated by a handle or lever, does not dispense coins, currency, tokens, or chips, and performs only the following functions:

- (a) Accepts currency or other representative of value to qualify a player to participate in one or more games;
- (b) Dispenses, at the player's request, a cash out ticket that has printed upon it the game identifier and the player's credit balance;
- (c) Shows on a video screen or other electronic display, rather than on a paper ticket, the results of each game played;
- (d) Shows on a video screen or other electronic display, in an area separate from the game results, the player's credit balance;
- (e) Selects randomly, by computer, numbers or symbols to determine game results; and
- (f) Maintains the integrity of the operations of the terminal.

(2) Notwithstanding any other provision of Idaho law, a tribal video gaming machine as described in subsection (1) above is not a slot machine or an electronic or electromechanical imitation or simulation of any form of casino gambling.

HISTORY: Init. Measure 2002, § 3.

NOTES:

COMPILER'S NOTES. Section 5 of the 2002 ballot initiative provides: "Notwithstanding any other provision of Idaho law, this act shall be in full force and effect after voter approval and immediately upon completion of the canvass of the votes by the Secretary of State. No further action by the executive or legislative branches of state government are required to implement the provisions of this act." The initiative passed at the November 2002 general election by a vote of 232,986 for and 170,097 against.